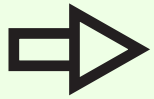
Grain 1 3 6 10 15 21 28	Grain 1 3 6 10 15 21 28	Grain 1 3 6 10 15 21 28
Poverty 	Prosperity 	Democracy 
Grain 1 3 6 10 15 21 28	Grain 1 3 6 10 15 21 28	Grain 1 3 6 10 15 21 28
Dictatorship 	Mars 	Venus

Grain
Trading in the Mediterranean
Basic Goods
Grain
Trading in the Mediterranean
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Trading in the Mediterranean
Basic Goods

Grain
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1 3 6 10 15 21 28
Depression
(may not warehouse)
Prosperity
Democracy
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Grain
1 3 6 10 15 21 28
Grain
1 3 6 10 15 21 28
Dictatorship
Mars
Venus

Grain	Grain	Grain
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods
Grain	**Grain**	**Grain**
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods

Grain
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Poverty
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Democracy
Grain
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Grain
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Dictatorship
Mars
Venus

Grain
Trading in the Mediterranean
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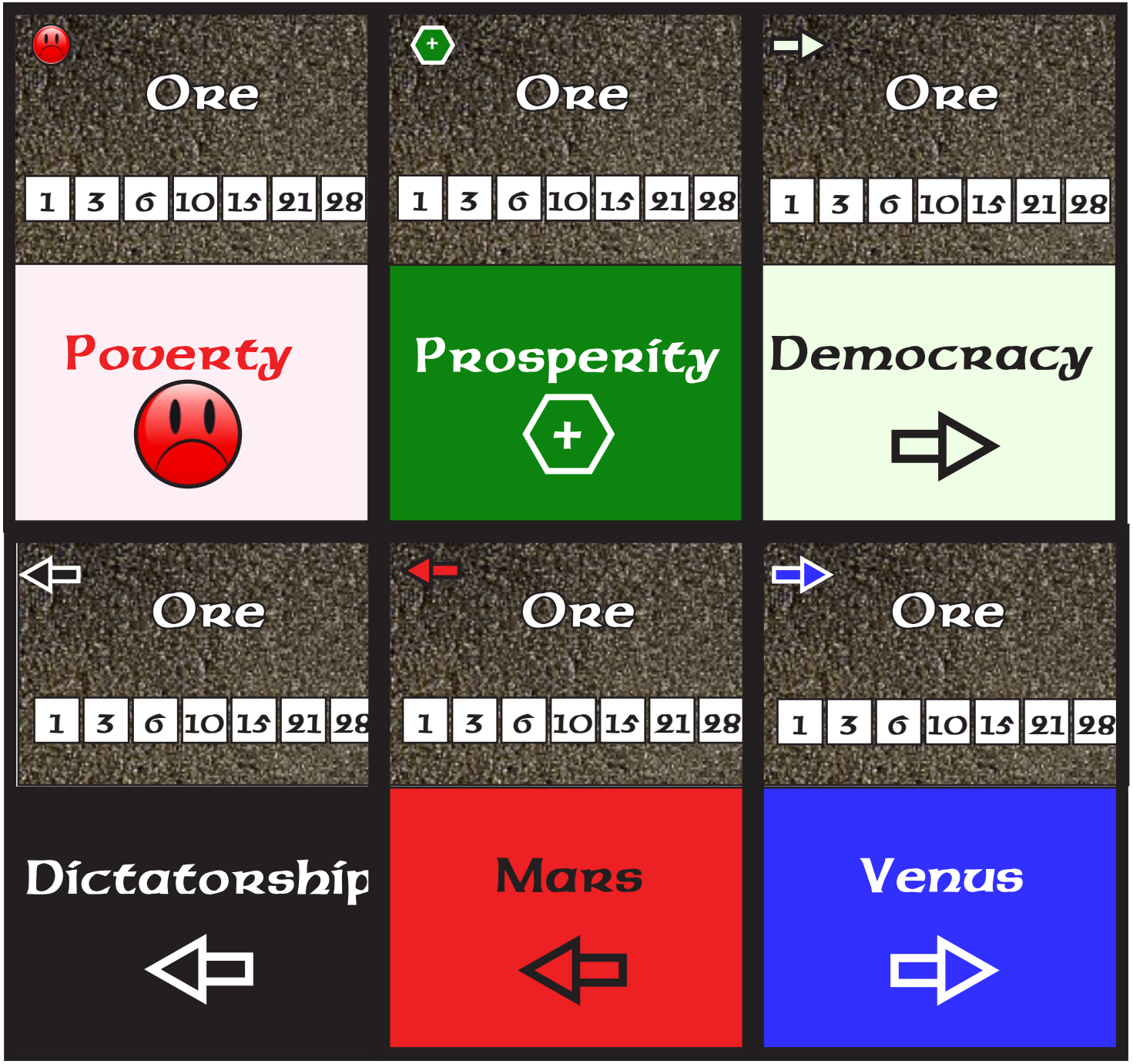
Ore
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Dictatorship
Ore
1 3 6 10 15 21 28
Mars
Ore
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Venus

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Trading in the Mediterranean
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Trading in the Mediterranean
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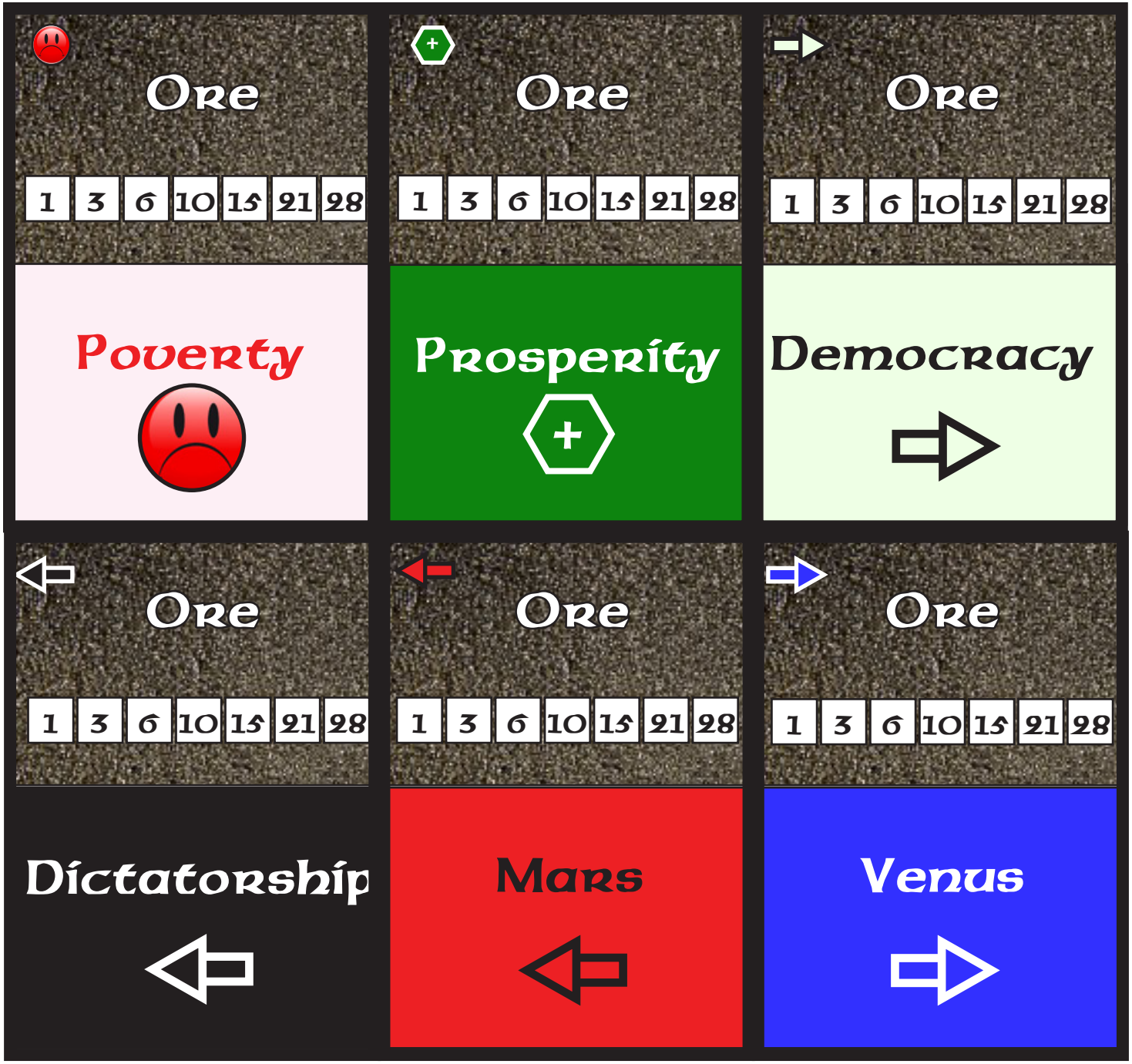
Ore
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Prosperity
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Democracy
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Dictatorship
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Venus

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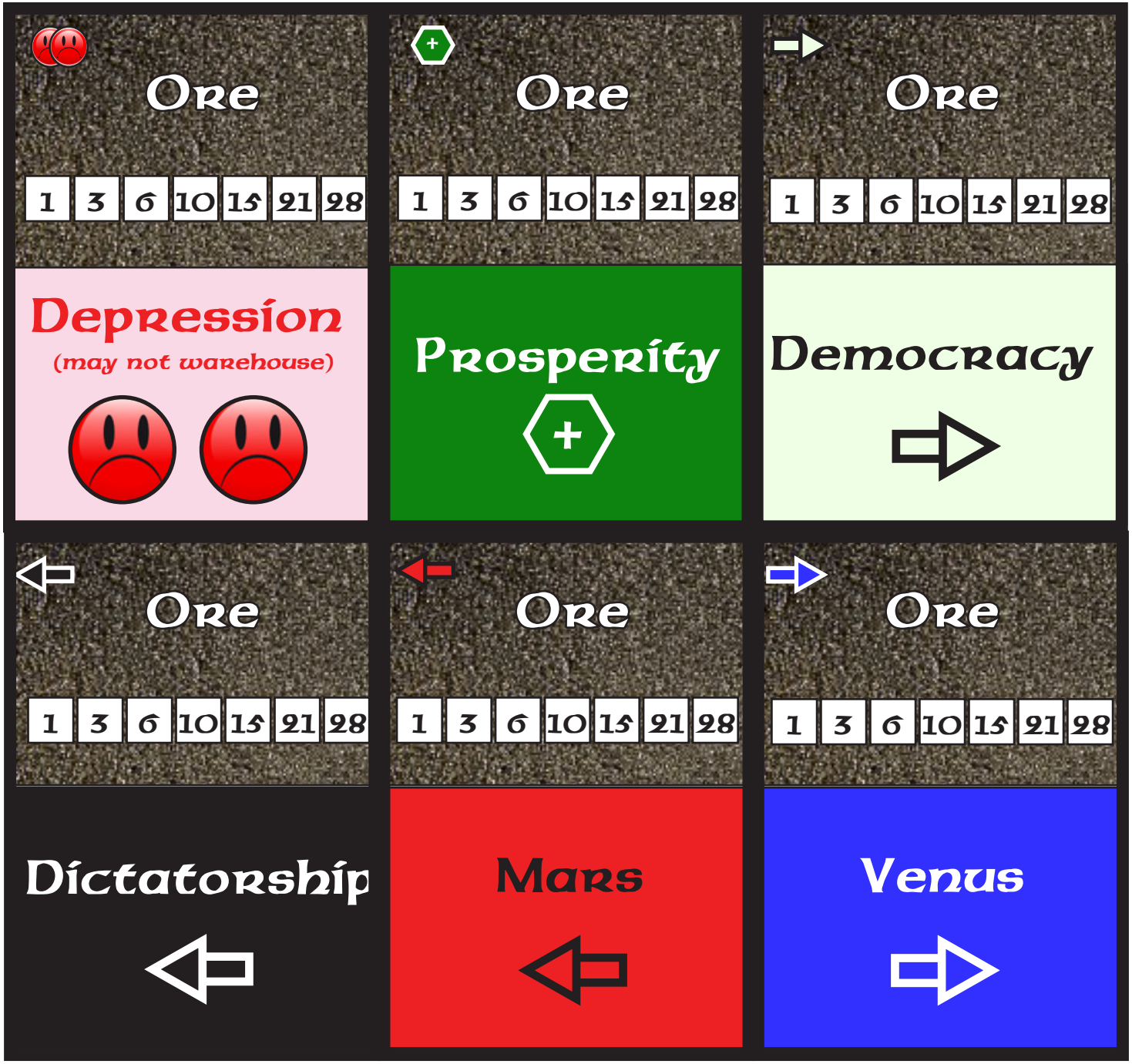
Ore
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Depression
(may not warehouse)
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Dictatorship
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Venus

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Trading in the Mediterranean
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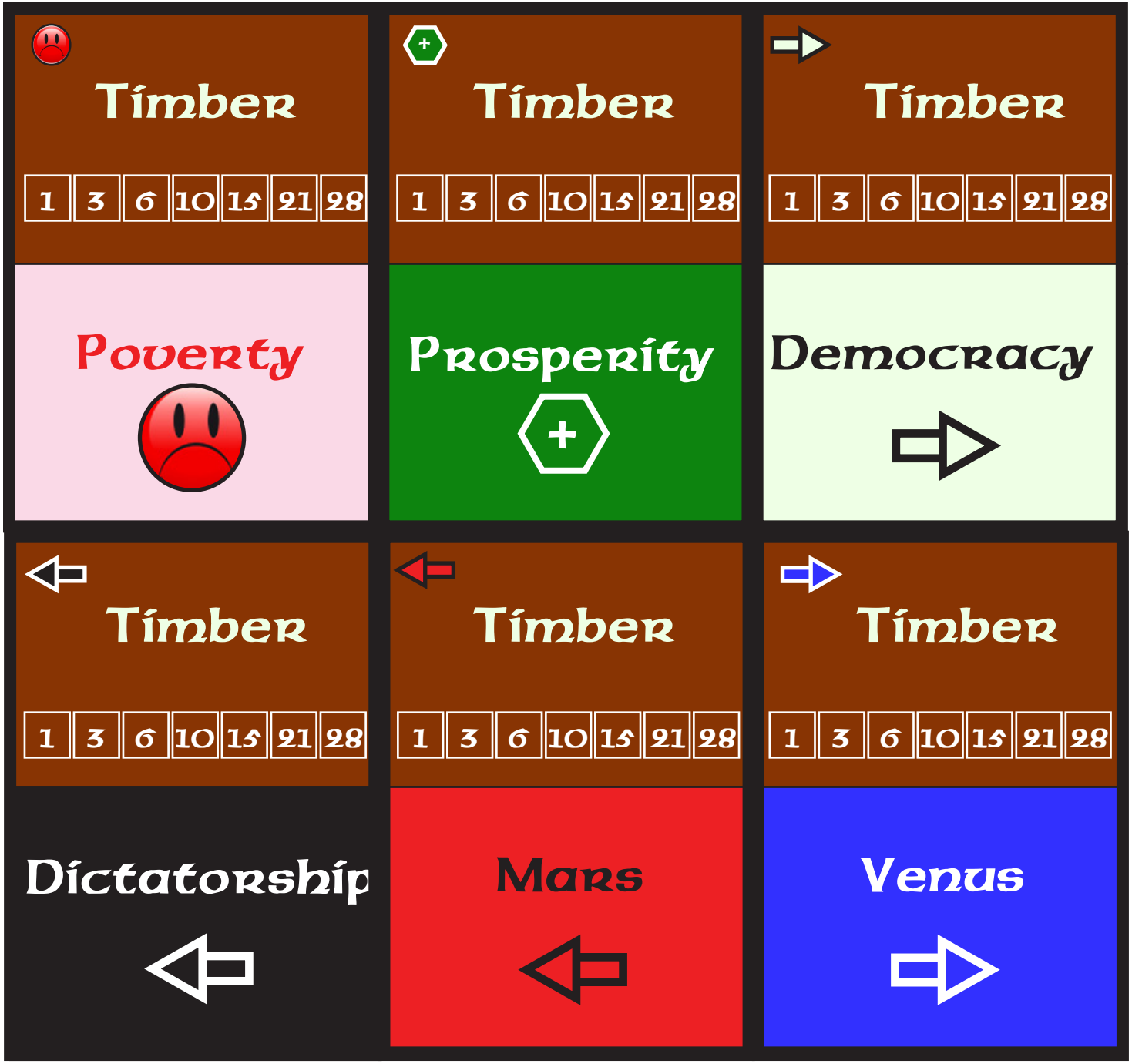

Timber
1 3 6 10 15 21 28
Poverty
Timber
1 3 6 10 15 21 28
Prosperity
Timber
1 3 6 10 15 21 28
Democracy
Timber
1 3 6 10 15 21 28
Dictatorship
Timber
1 3 6 10 15 21 28
Mars
Timber
1 3 6 10 15 21 28
Venus

Timber	Timber	Timber
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods
Timber	**Timber**	**Timber**
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods

Timber

1 3 6 10 15 21 28

Poverty

Timber

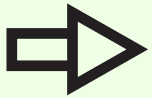
1 3 6 10 15 21 28

Prosperity

Timber

1 3 6 10 15 21 28

Democracy



Timber

1 3 6 10 15 21 28

Dictatorship

Timber

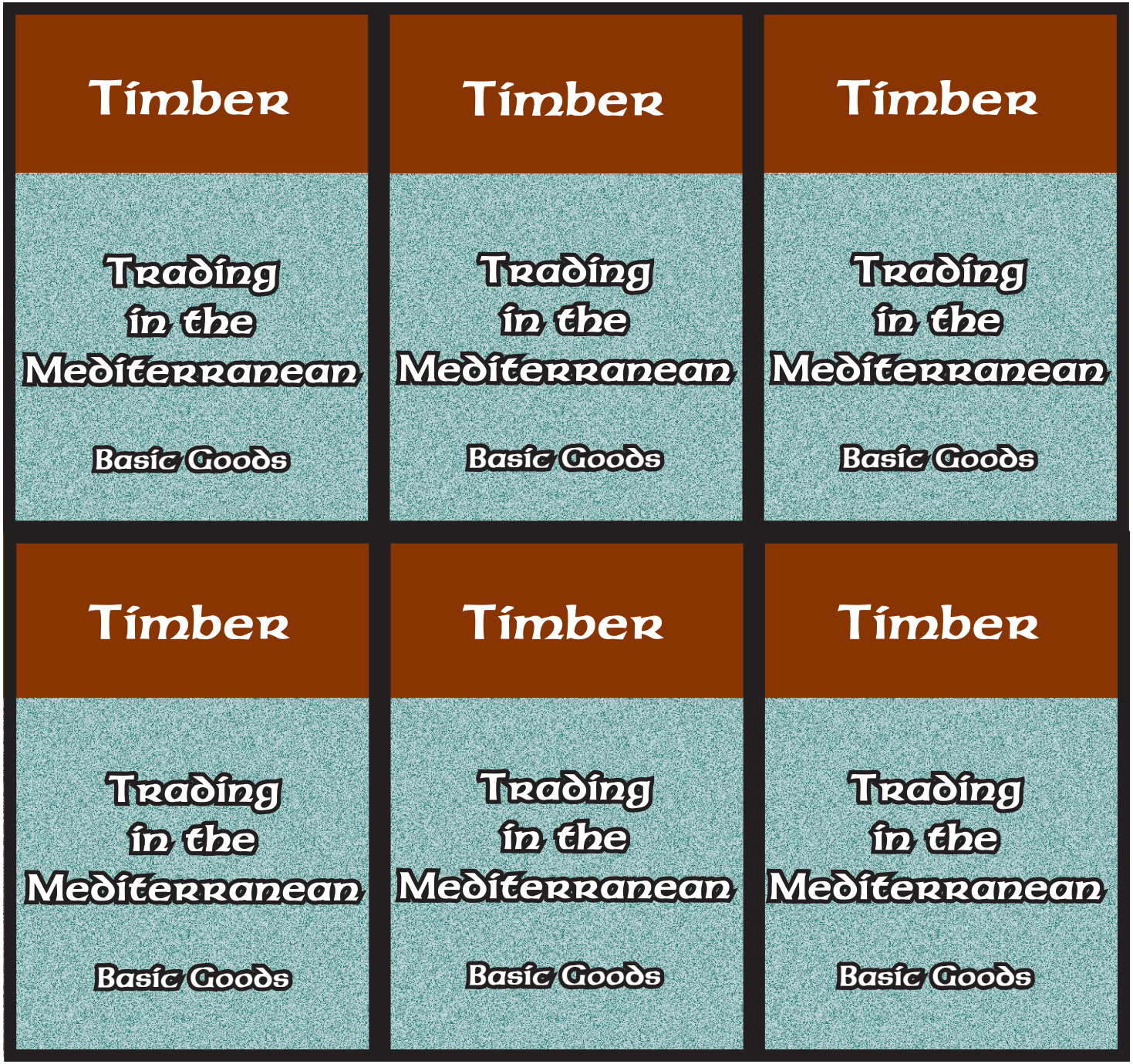
1 3 6 10 15 21 28

Mars

Timber

1 3 6 10 15 21 28

Venus


Timber
Trading in the Mediterranean
Basic Goods
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Trading in the Mediterranean
Basic Goods
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Trading in the Mediterranean
Basic Goods

Timber

1 3 6 10 15 21 28

Depression

(may not warehouse)

Timber

1 3 6 10 15 21 28

Prosperity

Timber

1 3 6 10 15 21 28

Democracy

Timber

1 3 6 10 15 21 28

Dictatorship

Timber

1 3 6 10 15 21 28

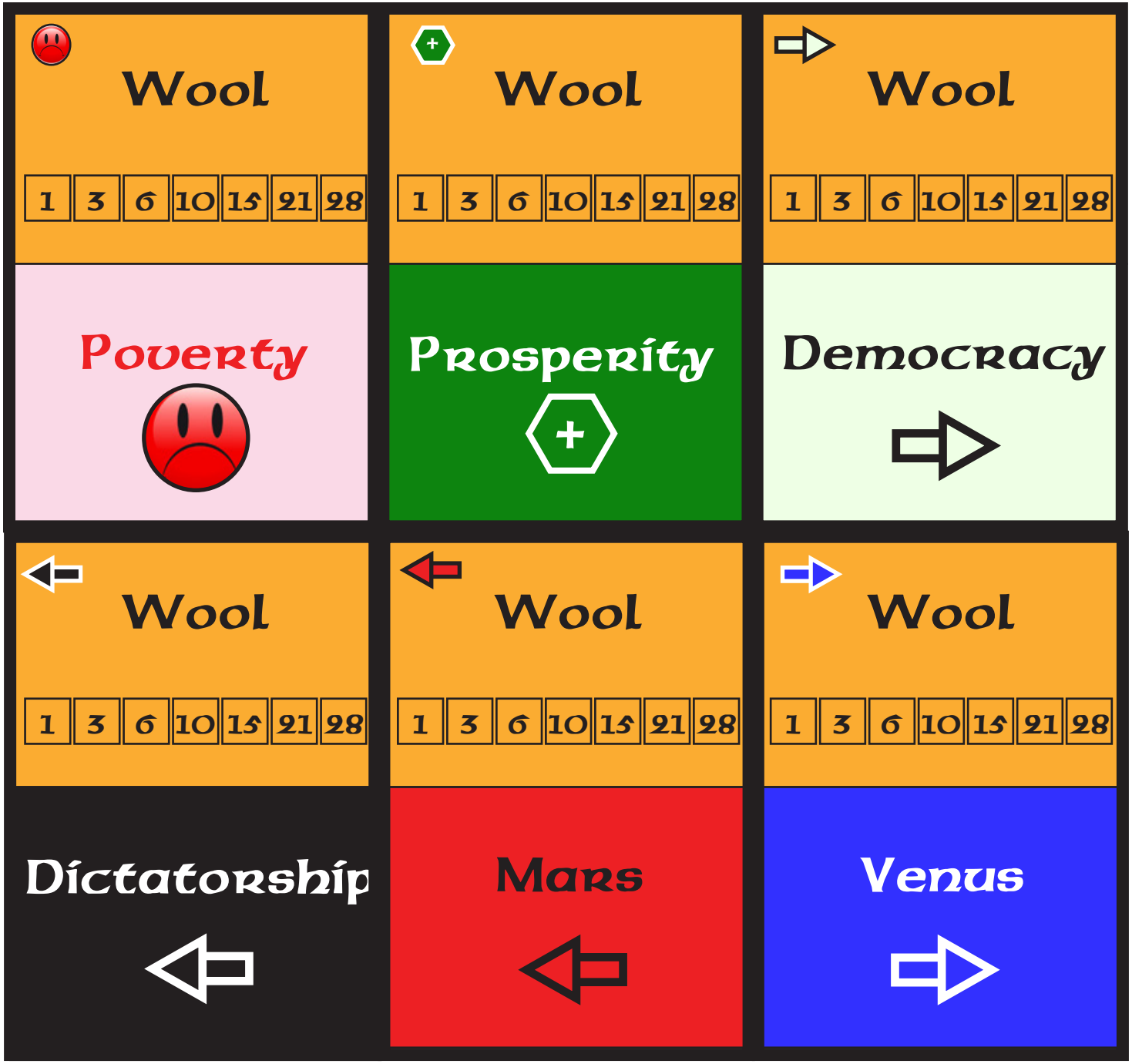
Mars

Timber

1 3 6 10 15 21 28

Venus

Timber	Timber	Timber
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods
Timber	**Timber**	**Timber**
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods


Wool
1 3 6 10 15 21 28
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1 3 6 10 15 21 28
Poverty
Prosperity
Democracy
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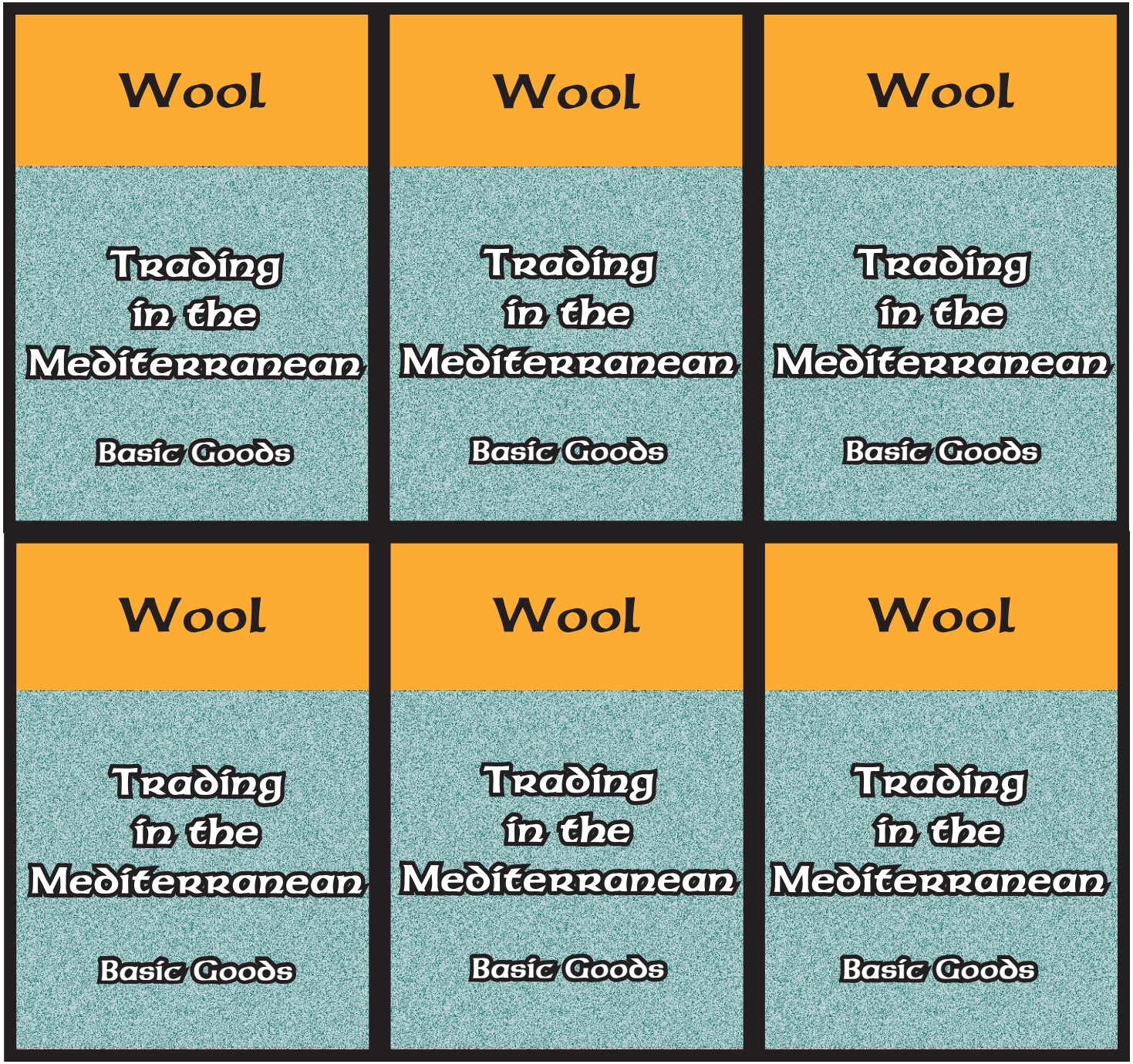
Dictatorship
Mars
Venus


Wool
Trading in the Mediterranean
Basic Goods
Wool
Trading in the Mediterranean
Basic Goods
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Trading in the Mediterranean
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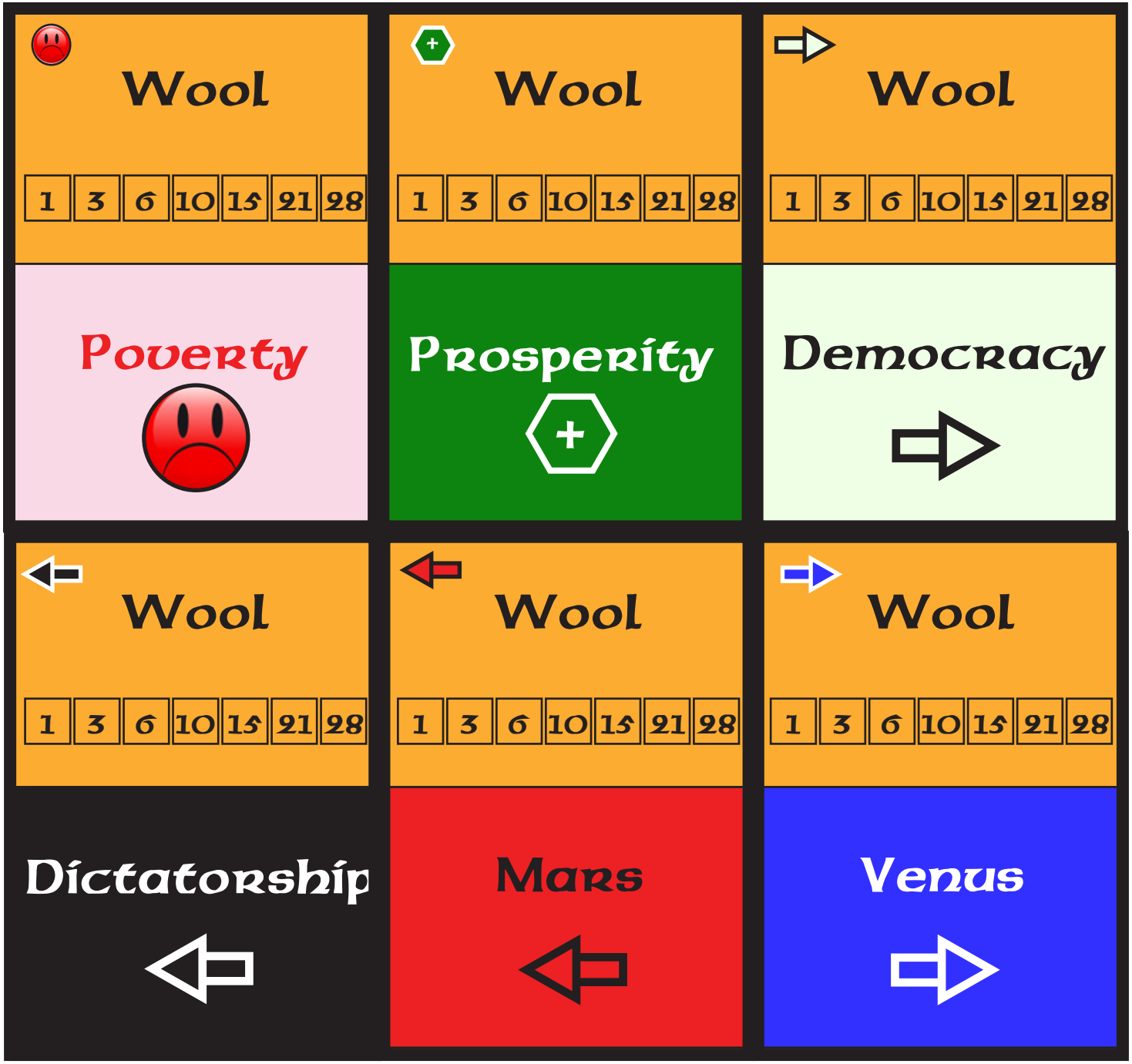
Trading in the Mediterranean
Basic Goods


Wool
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Wool
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1 3 6 10 15 21 28
Poverty
Prosperity
Democracy
Wool
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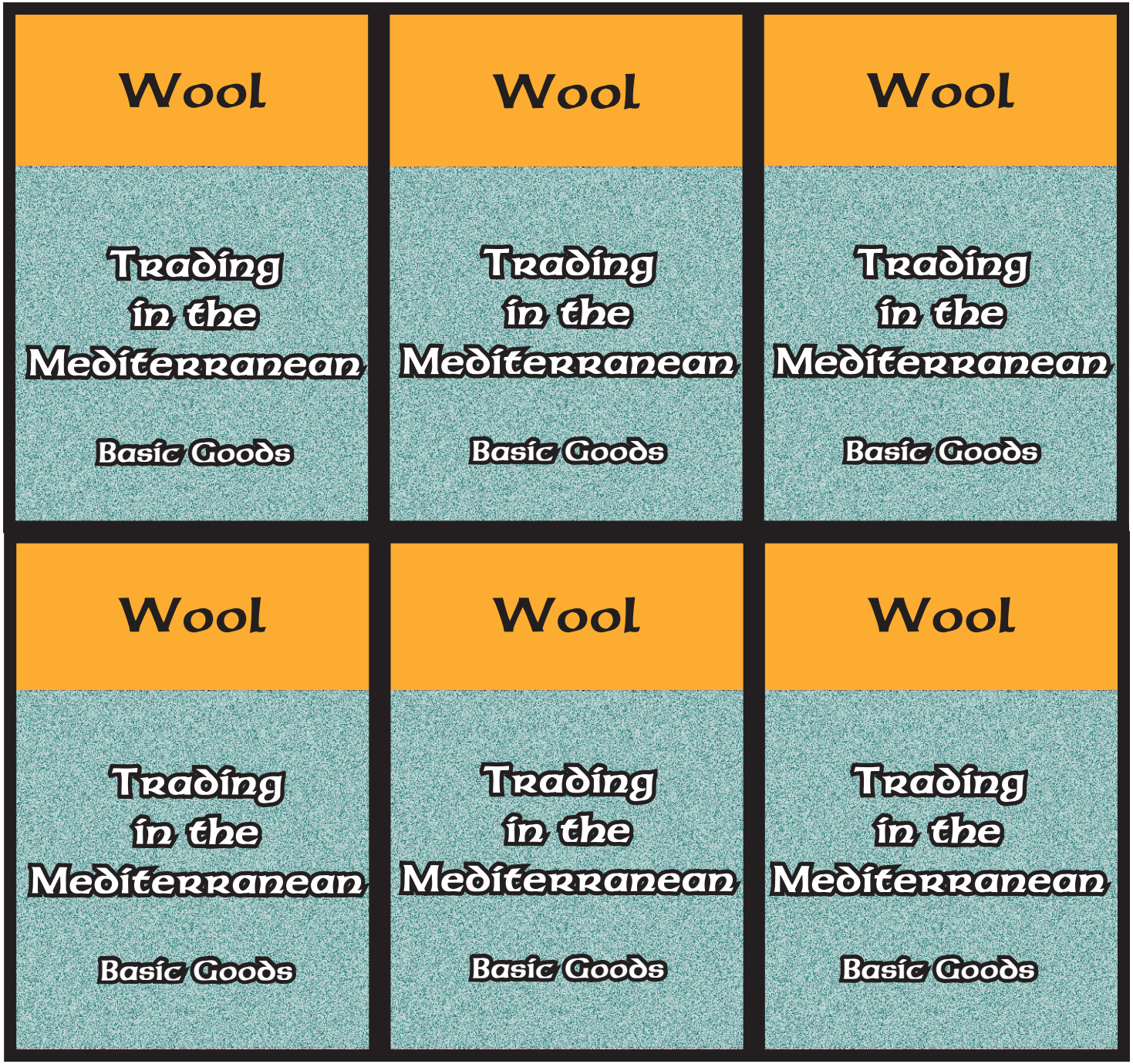
Wool
1 3 6 10 15 21 28
Dictatorship
Mars
Venus


Wool
Trading in the Mediterranean
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Trading in the Mediterranean
Basic Goods

Wool
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Wool
1 3 6 10 15 21 28
Wool
1 3 6 10 15 21 28
Depression
(may not warehouse)
Prosperity
Democracy
Wool
1 3 6 10 15 21 28
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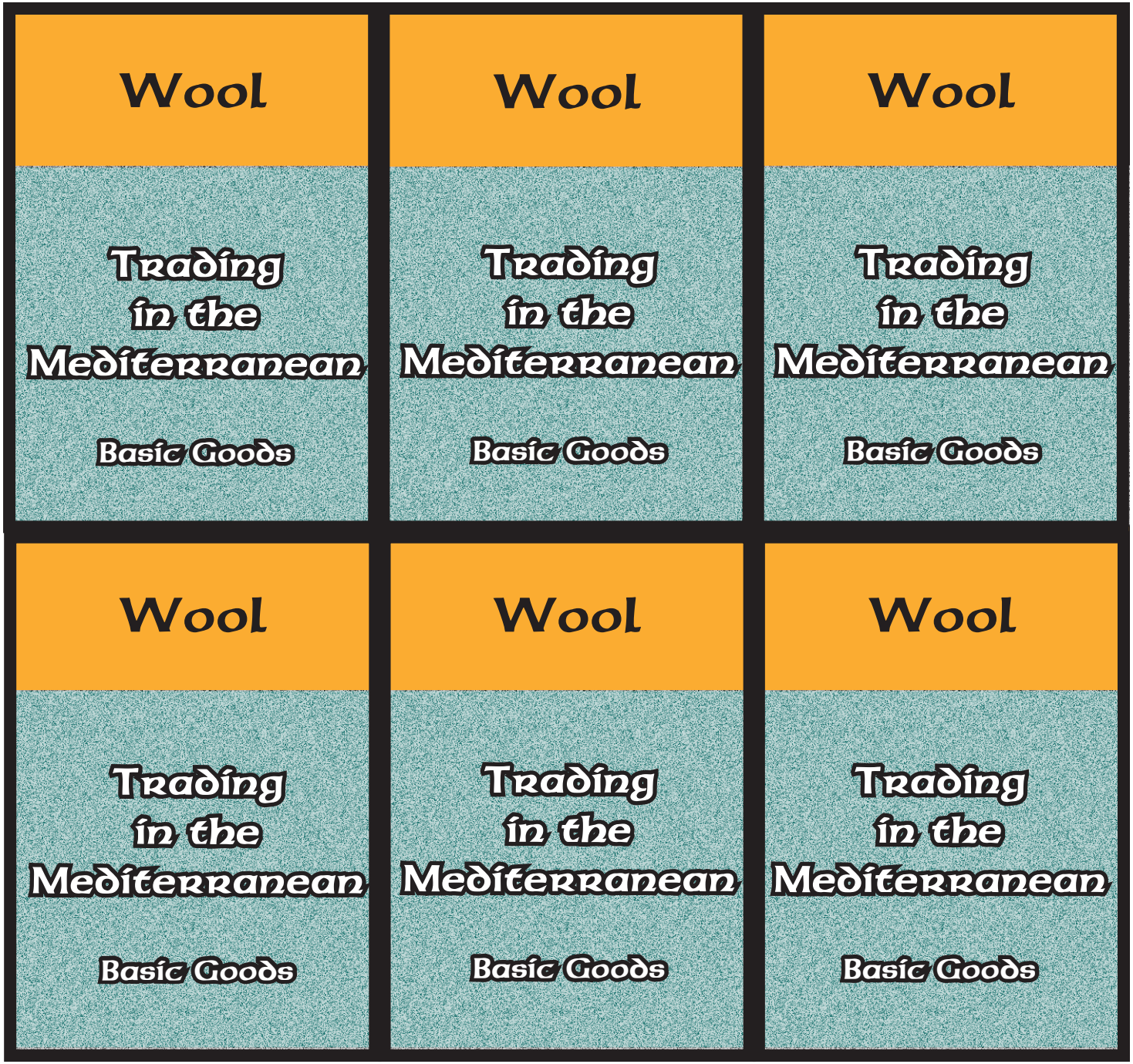
Wool
1 3 6 10 15 21 28
Dictatorship
Mars
Venus


Wool
Trading in the Mediterranean
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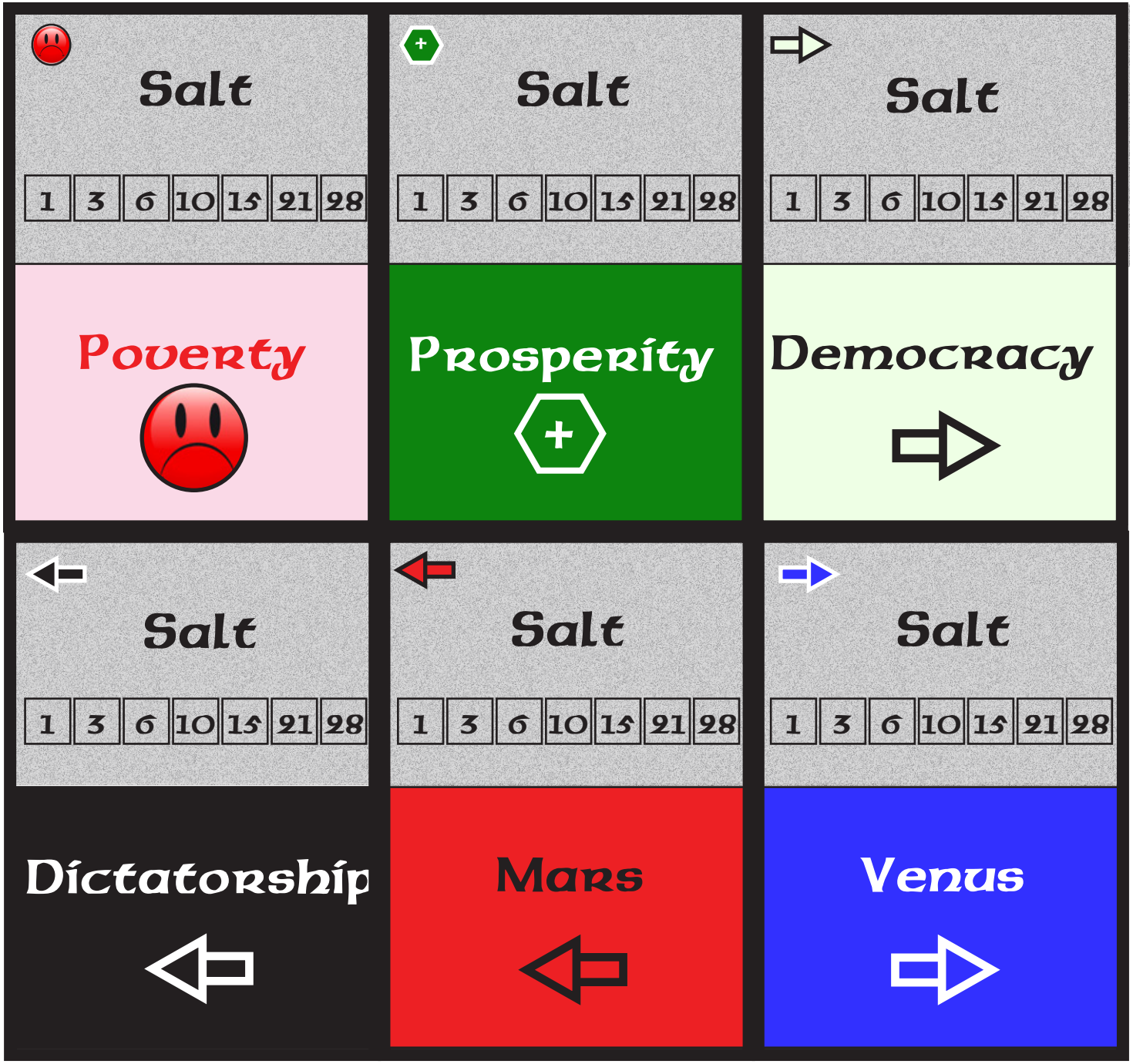
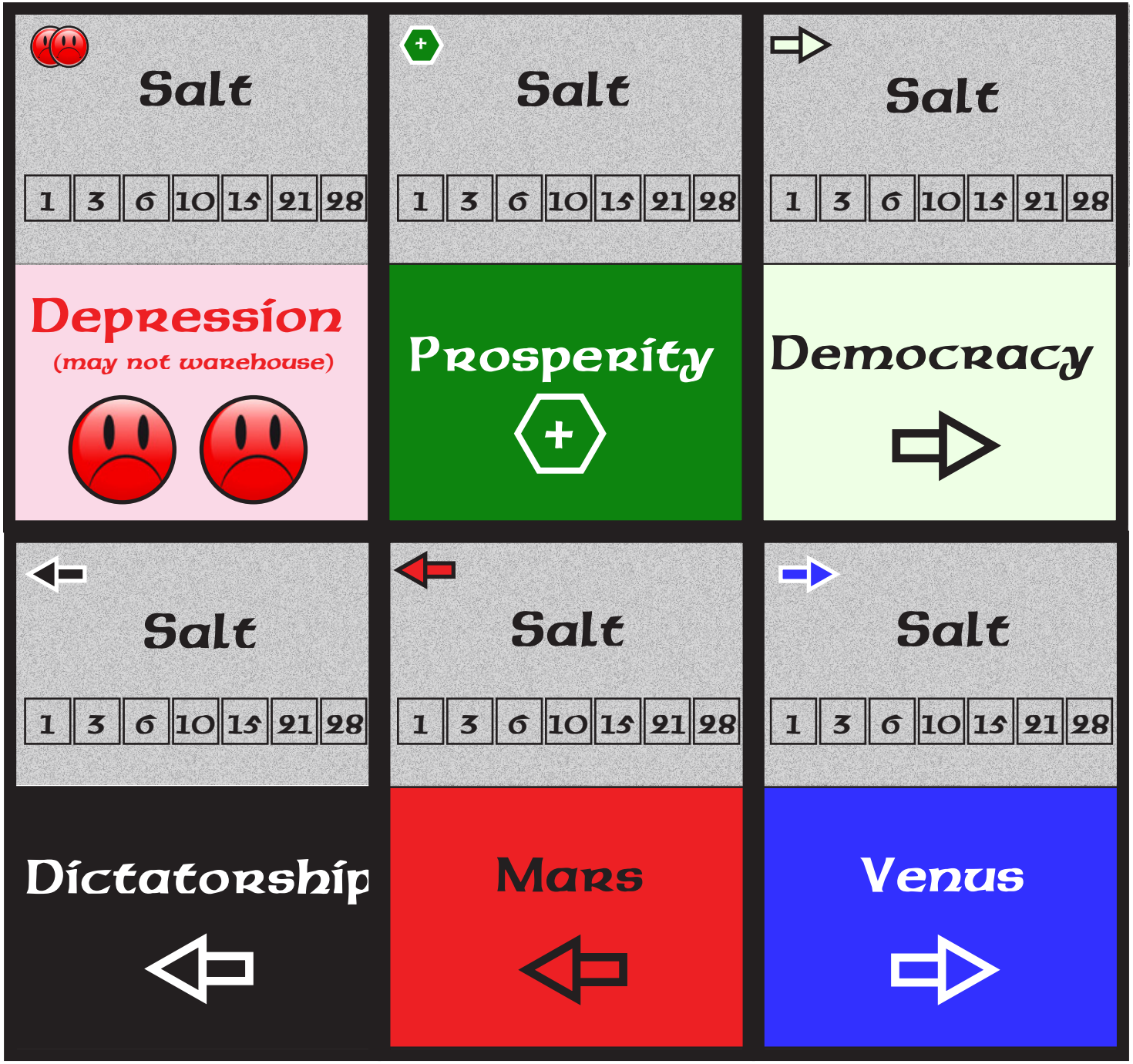
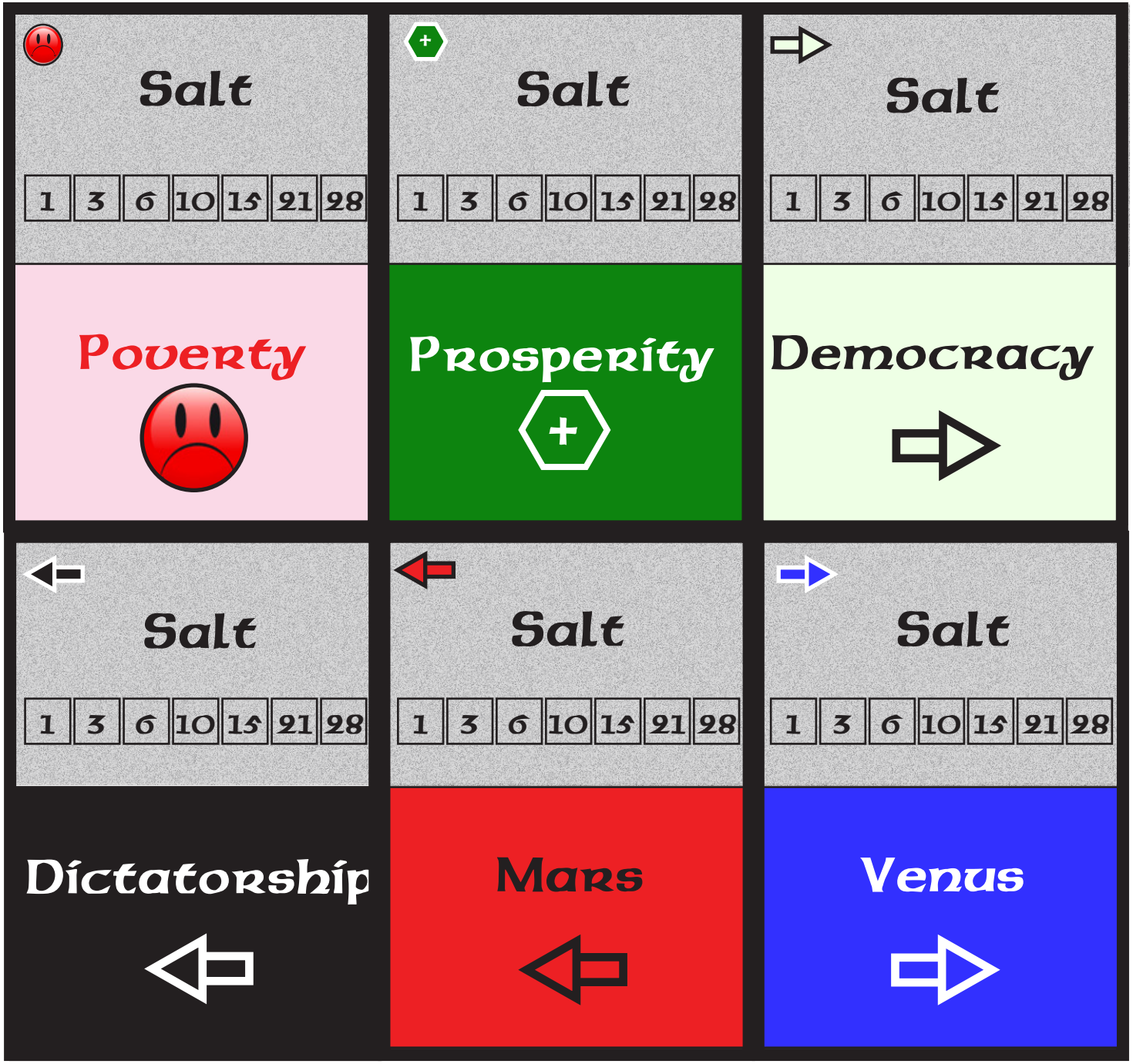
Trading in the Mediterranean
Basic Goods


Salt
1 3 6 10 15 21 28
Poverty
Salt
1 3 6 10 15 21 28
Prosperity
Salt
1 3 6 10 15 21 28
Democracy
Salt
1 3 6 10 15 21 28
Dictatorship
Salt
1 3 6 10 15 21 28
Mars
Salt
1 3 6 10 15 21 28
Venus

Salt Trading in the Mediterranean Basic Goods	Salt Trading in the Mediterranean Basic Goods	Salt Trading in the Mediterranean Basic Goods
Salt Trading in the Mediterranean Basic Goods	Salt Trading in the Mediterranean Basic Goods	Salt Trading in the Mediterranean Basic Goods


Salt
1 3 6 10 15 21 28
Depression
(may not warehouse)
Salt
1 3 6 10 15 21 28
Prosperity
Salt
1 3 6 10 15 21 28
Democracy
Salt
1 3 6 10 15 21 28
Dictatorship
Salt
1 3 6 10 15 21 28
Mars
Salt
1 3 6 10 15 21 28
Venus

Salt	Salt	Salt
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods
Salt	Salt	Salt
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods


Salt
1 3 6 10 15 21 28
Poverty
Salt
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Prosperity
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1 3 6 10 15 21 28
Democracy
Salt
1 3 6 10 15 21 28
Dictatorship
Salt
1 3 6 10 15 21 28
Mars
Salt
1 3 6 10 15 21 28
Venus

Salt	Salt	Salt
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods
Salt	**Salt**	**Salt**
Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods	Trading in the Mediterranean Basic Goods

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Barbarians

Prosperity

Mars

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Mars

Mars

Mars

Wine	Wine	Wine
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Wine	**Wine**	**Wine**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Wine

2 5 9 14 20 27

Wine

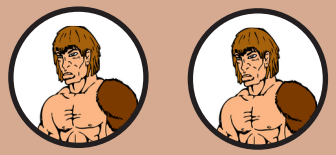
2 5 9 14 20 27

Wine

2 5 9 14 20 27

Barbarian Fury!

(may not warehouse)



Prosperity

VENUS ZEALOTS

(May not warehouse)

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Wine

2 5 9 14 20 27

Mars

Mars

Mars

Wine	Wine	Wine
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Wine	**Wine**	**Wine**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Barbarians

Prosperity

+

MARS ZEALOTS
(May not warehouse)

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Venus

Venus

Venus

Dye	Dye	Dye
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Dye	**Dye**	**Dye**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Dye

2 5 9 14 20 27

Dye

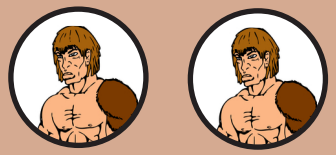
2 5 9 14 20 27

Dye

2 5 9 14 20 27

Barbarian Fury!

(may not warehouse)



Prosperity

Venus

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Dye

2 5 9 14 20 27

Venus

Venus

Venus

Dye	Dye	Dye
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Dye	**Dye**	**Dye**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Barbarians

Prosperity

SLAVE REVOLT
(May not warehouse)

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Dictatorship Dictatorship Dictatorship

Slaves	Slaves	Slaves
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Slaves	**Slaves**	**Slaves**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Barbarian Fury!

(may not warehouse)

Prosperity

Dictatorship

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Slaves

2 5 9 14 20 27

Dictatorship

Dictatorship

Dictatorship

Slaves	Slaves	Slaves
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Slaves	Slaves	Slaves
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Art

2 5 9 14 20 27

Art

2 5 9 14 20 27

Art

2 5 9 14 20 27

Barbarians

Prosperity

+

CORRUPTION
(May not warehouse)

Art

2 5 9 14 20 27

Art

2 5 9 14 20 27

Art

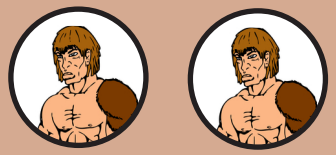
2 5 9 14 20 27

Democracy

Democracy

Democracy

Art	Art	Art
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Art	Art	Art
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Art 2 5 9 14 20 27	Art 2 5 9 14 20 27	Art 2 5 9 14 20 27
Barbarian Fury! (may not warehouse) 	Prosperity +	Democracy
Art 2 5 9 14 20 27	Art 2 5 9 14 20 27	Art 2 5 9 14 20 27
Democracy	Democracy	Democracy

Art	Art	Art
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods
Art	**Art**	**Art**
Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods	Trading in the Mediterranean Civic Goods

Spices

3 8 15 24 35

Spices

3 8 15 24 35

Spices

3 8 15 24 35

Barbarians

Prosperity

Democracy

Spices

3 8 15 24 35

Spices

3 8 15 24 35

Spices

3 8 15 24 35

Dictatorship

Mars

Venus

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

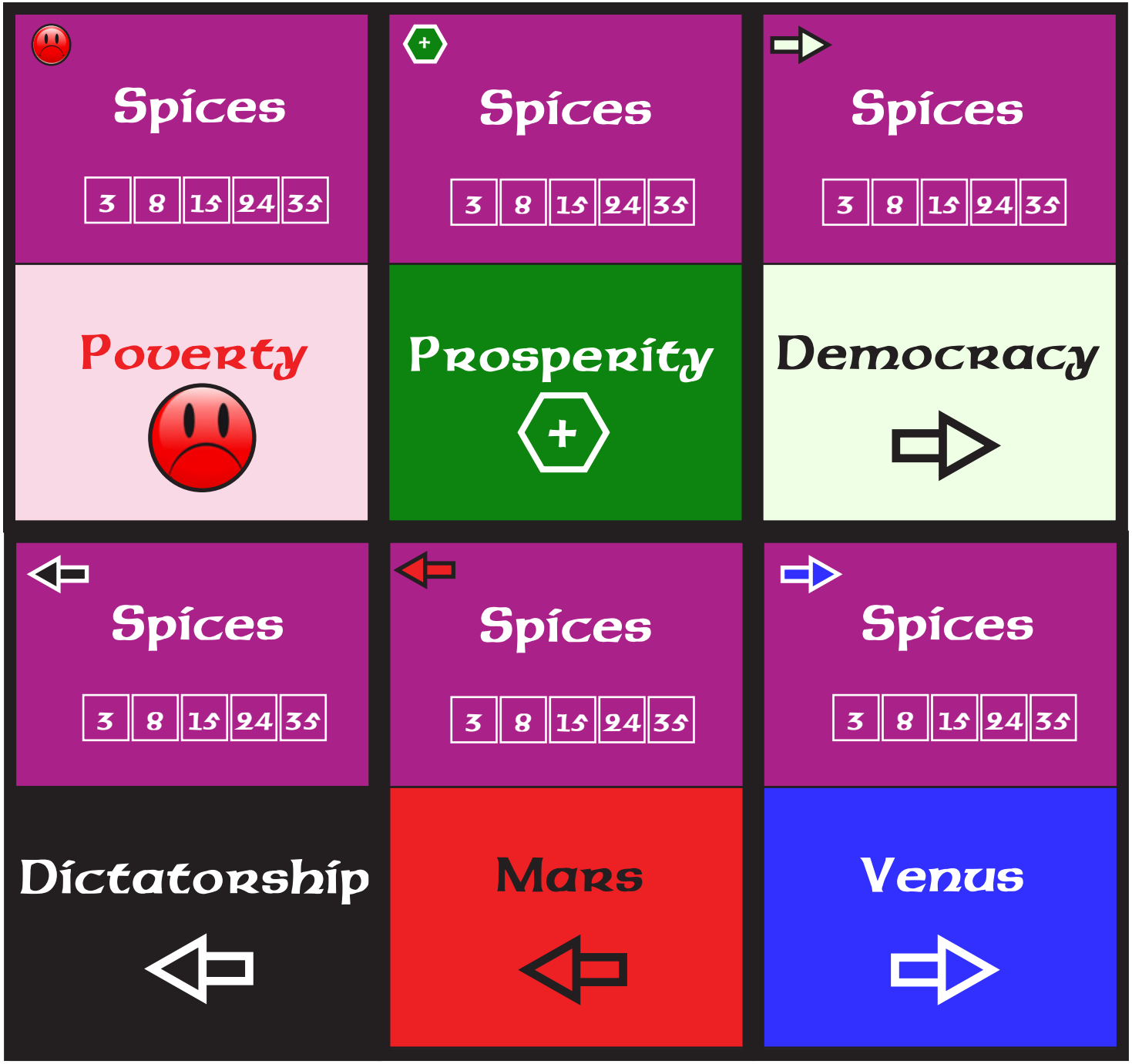
Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods


Spices
3 8 15 24 35
Spices
3 8 15 24 35
Spices
3 8 15 24 35
Poverty
Prosperity
Democracy
Spices
3 8 15 24 35
Spices
3 8 15 24 35
Spices
3 8 15 24 35
Dictatorship
Mars
Venus

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Gold

3 8 15 24 35

Barbarians

Gold

3 8 15 24 35

Prosperity

Gold

3 8 15 24 35

Democracy

Gold

3 8 15 24 35

Dictatorship

Gold

3 8 15 24 35

Mars

Gold

3 8 15 24 35

Venus

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

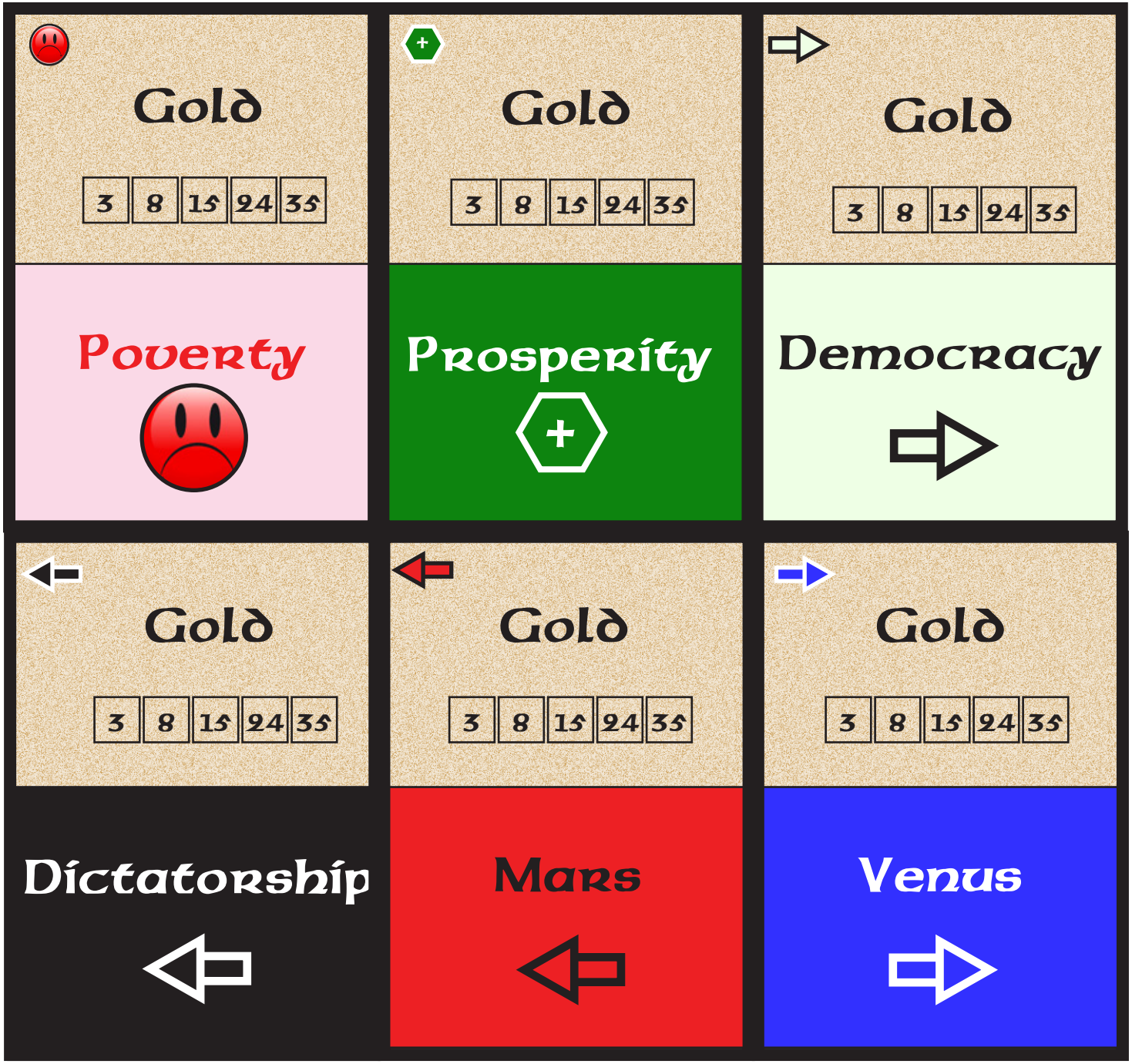
Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods


Gold
3 8 15 24 35
Poverty
Gold
3 8 15 24 35
Prosperity
Gold
3 8 15 24 35
Democracy
Gold
3 8 15 24 35
Dictatorship
Gold
3 8 15 24 35
Mars
Gold
3 8 15 24 35
Venus

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

Trading in the Mediterranean

Luxury Goods

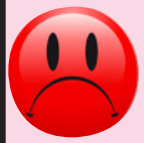
PEASANTS EMIGRATE!

Farmers are lost

Stone Age	1
Bronze Age	2
Iron Age: The player discards all basic goods and loses that income	

If at least 1 was lost, victim resets To Start

PEASANTS REVOLT!



Government Track moves toward O

Stone Age	1
Bronze Age	2
Iron Age: May not build Monument or Culture	

If at least 1 space was moved, victim resets To Start

PEASANTS RIOT!

Improvements are destroyed

Stone Age	1
Bronze Age	2
Iron Age: All Industry destroyed, industry may not be used	

If at least 1 was destroyed, victim resets To Start

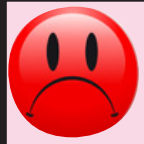
HERESY!

Temples are Destroyed

Stone Age	1
Bronze Age	2
Iron Age	All

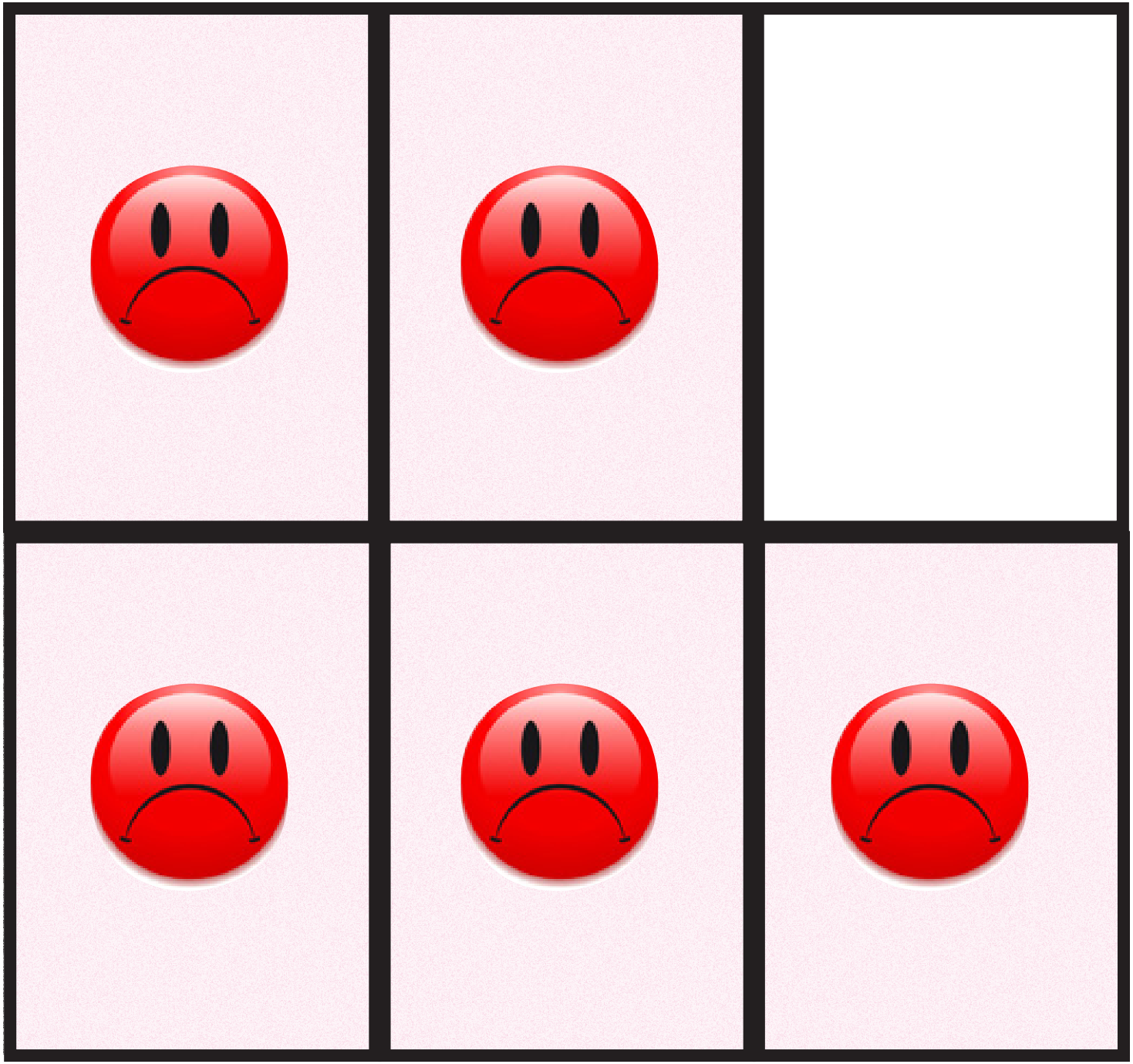
If at least 1 was destroyed, victim resets To Start

COMPLACENCY!



Half your income this turn rounded down

If at least 1 income was lost, victim resets To Start



BARBARIANS PILLAGE!

Victory Points lost

Stone Age	3
Bronze Age	4
Iron Age	6

If at least 1 point was lost, victim resets To Start

CITIES SACKED!

Cities are Destroyed

Stone Age	1
Bronze Age	2
Iron Age: The player discards all civic goods and loses that income	

If at least 1 city was destroyed, victim resets To Start

BARBARIAN PAGANISM!

Religion Track moves toward 0

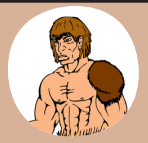
Stone Age	1
Bronze Age	2
Iron Age: May not build Shrine or Culture	

If at least 1 space was moved, victim resets To Start

INTO THE DARK AGES

All culture population is destroyed

If at least 1 was destroyed, victim resets To Start



CAPITAL ATTACKED!

State Houses/Palaces are Destroyed

Stone Age	1
Bronze Age	2
Iron Age: Your Capital was taken, you forfeit the game	

If at least 1 was destroyed, victim resets To Start

PIRACY

(may not warehouse)

You may lie and say this card is Spices or Gold when its actual value is nothing.

Trading
in the
Mediterranean
Luxury Goods

Culture (S)

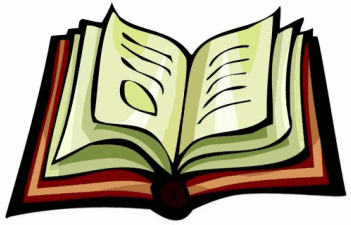
TRIBAL SONGS

$2

2

Culture (S)

STORYTELLING

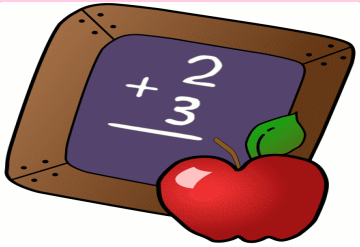


$3

3

Culture (S)

PHILOSOPHY



$4

4

Status (S)

WALLS

OR

$2 $4

Status (S)

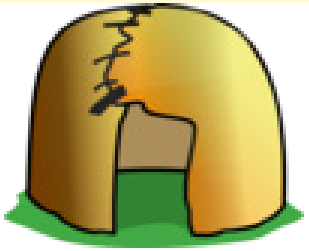
LOWER TAXES

OR

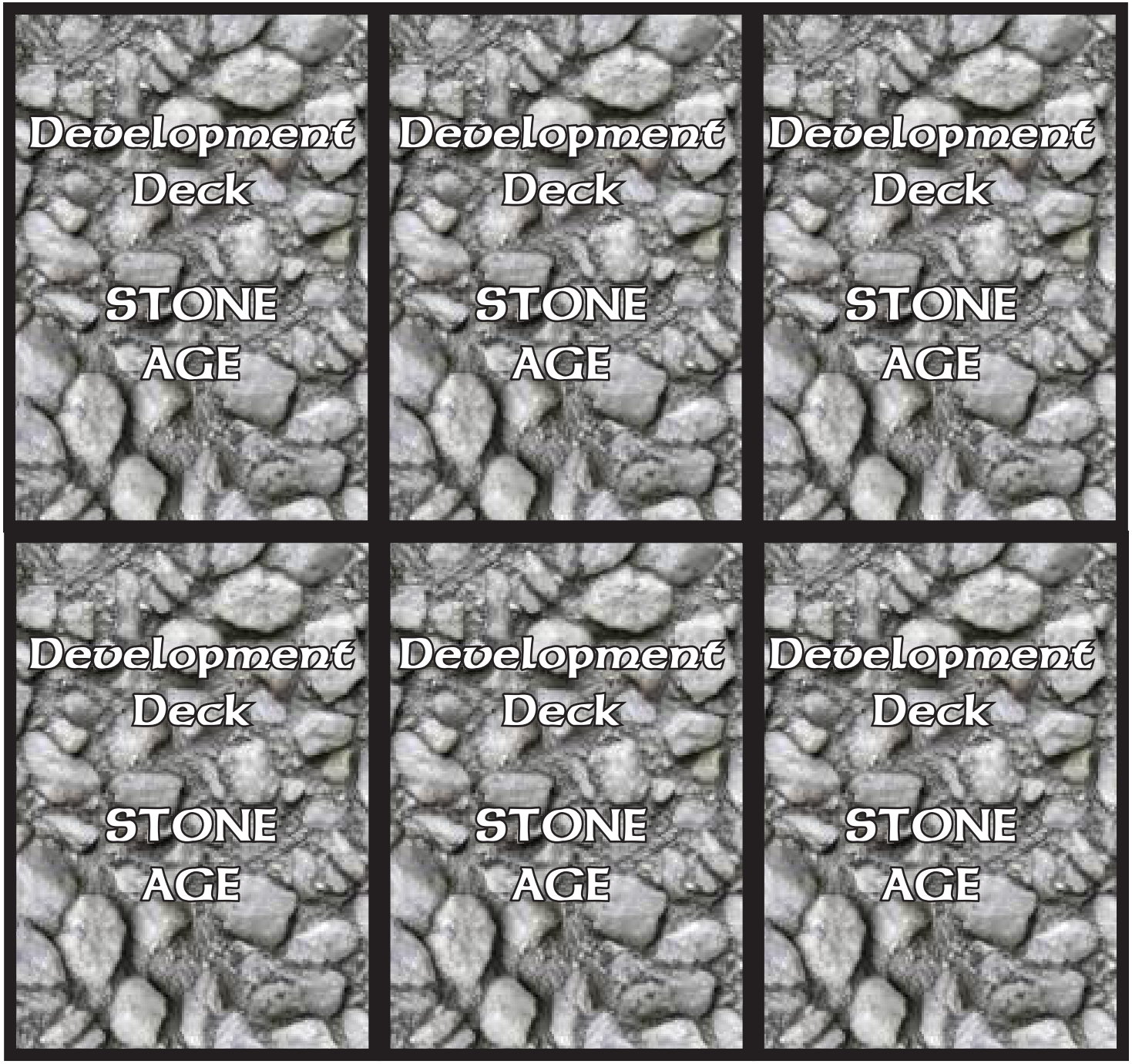
$2 $4

Status (S)

CAPTURE

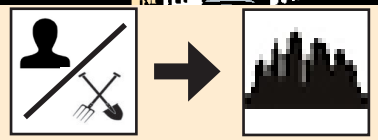


+$1


Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE

Production (S)

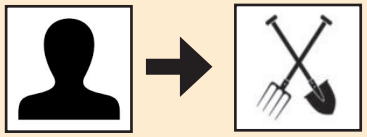
NEW CITY



$4

Production (S)

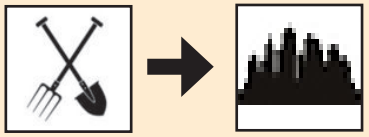
RICH LAND



$1

Production (S)

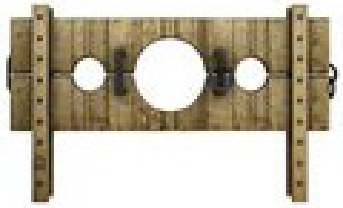
URBANIZATION



$2

Status (S)

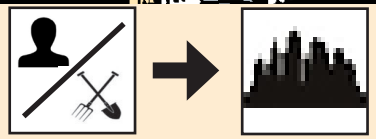
INFLUENCE



+$1

Production (S)

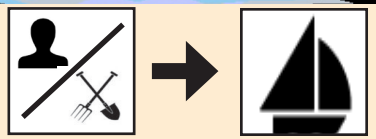
NEW CITY



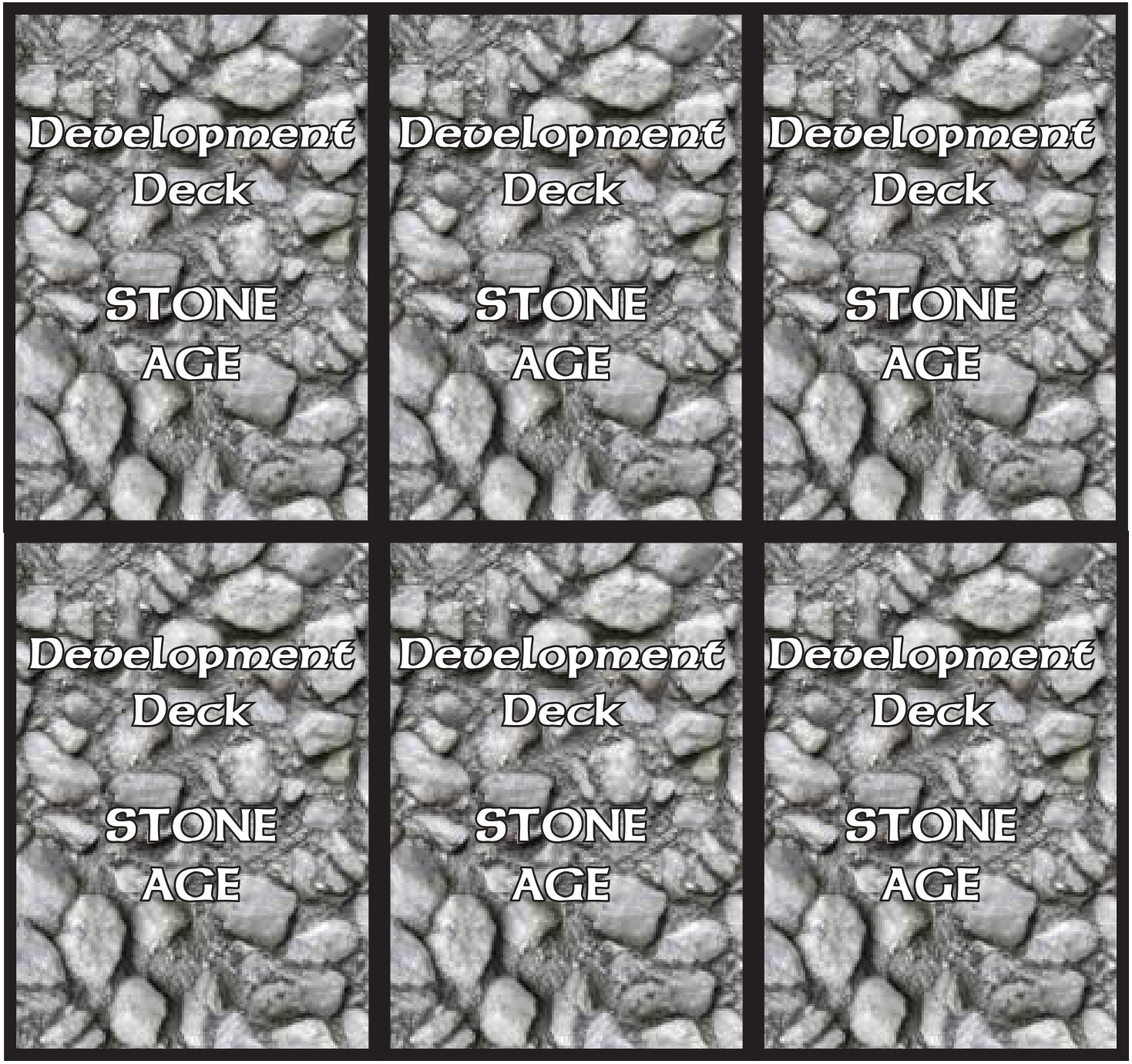
$5

Production (S)

HARBOR



$7


Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE

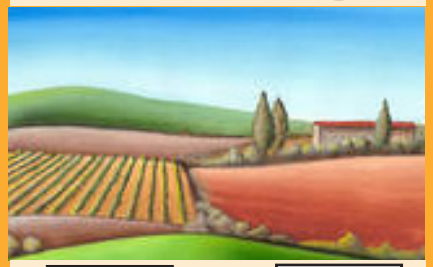
Production ($)

EXPORTS

$5

Production ($)

RICH LAND



$2

Production ($)

URBANIZATION

$3

Economy ($)

INDUSTRY

$3

Economy ($)

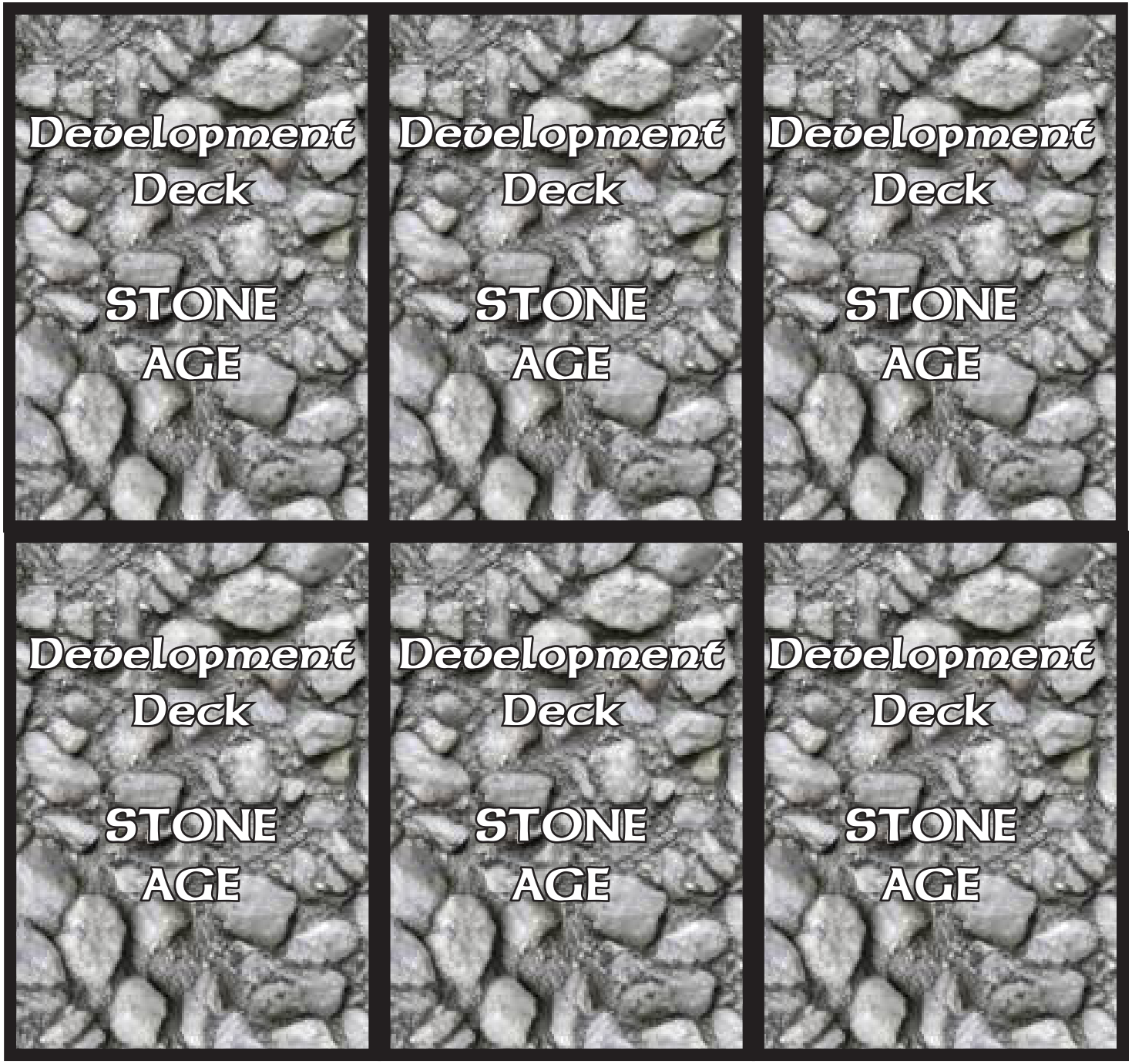
WAREHOUSE

$2

Economy ($)

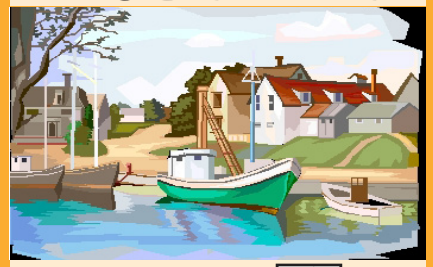
BANK

$4


Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE
Development Deck
STONE AGE

Production (B)

MODERNIZE



IV	V
$12	$5

Culture (B)

SCHOLAR

$5

2 +

Production (B)

SPRAWL

IV	V
$10	$4

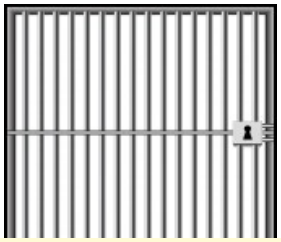
Economy (B)

INDUSTRY

IV	V
$7	$5

Status (B)

CONTROL



+$2

Economy (B)

BANK

IV	V
$6	$4

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Culture (B)

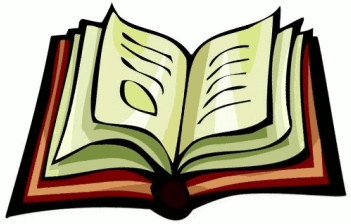
DANCE

$4

2

Culture (B)

DRAMA

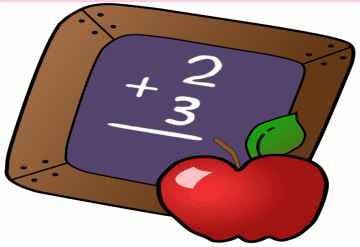


$6

3

Culture (B)

MATHEMATICS



$8

4

Improvement (B)

ARMY

$6

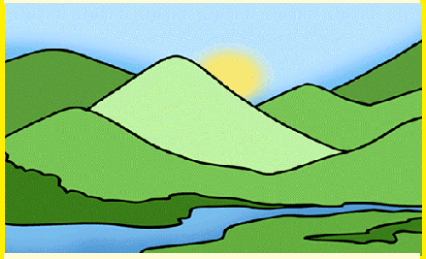
Improvement (B)

COLOSSEUM

$6

Status (B)

ANNEX



+$2

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Development Deck

BRONZE AGE

Culture (I)

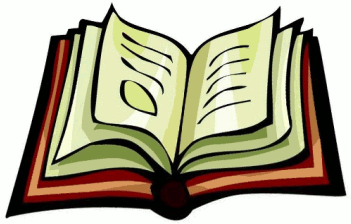
SYMPHONY

$6

2

Culture (I)

THE NOVEL

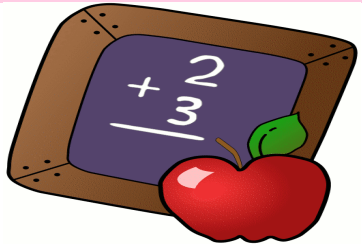


$9

3

Culture (I)

SCIENCE



$12

4

Wonder (I)

SHRINE

$10

3 /

Wonder (I)

MONUMENT

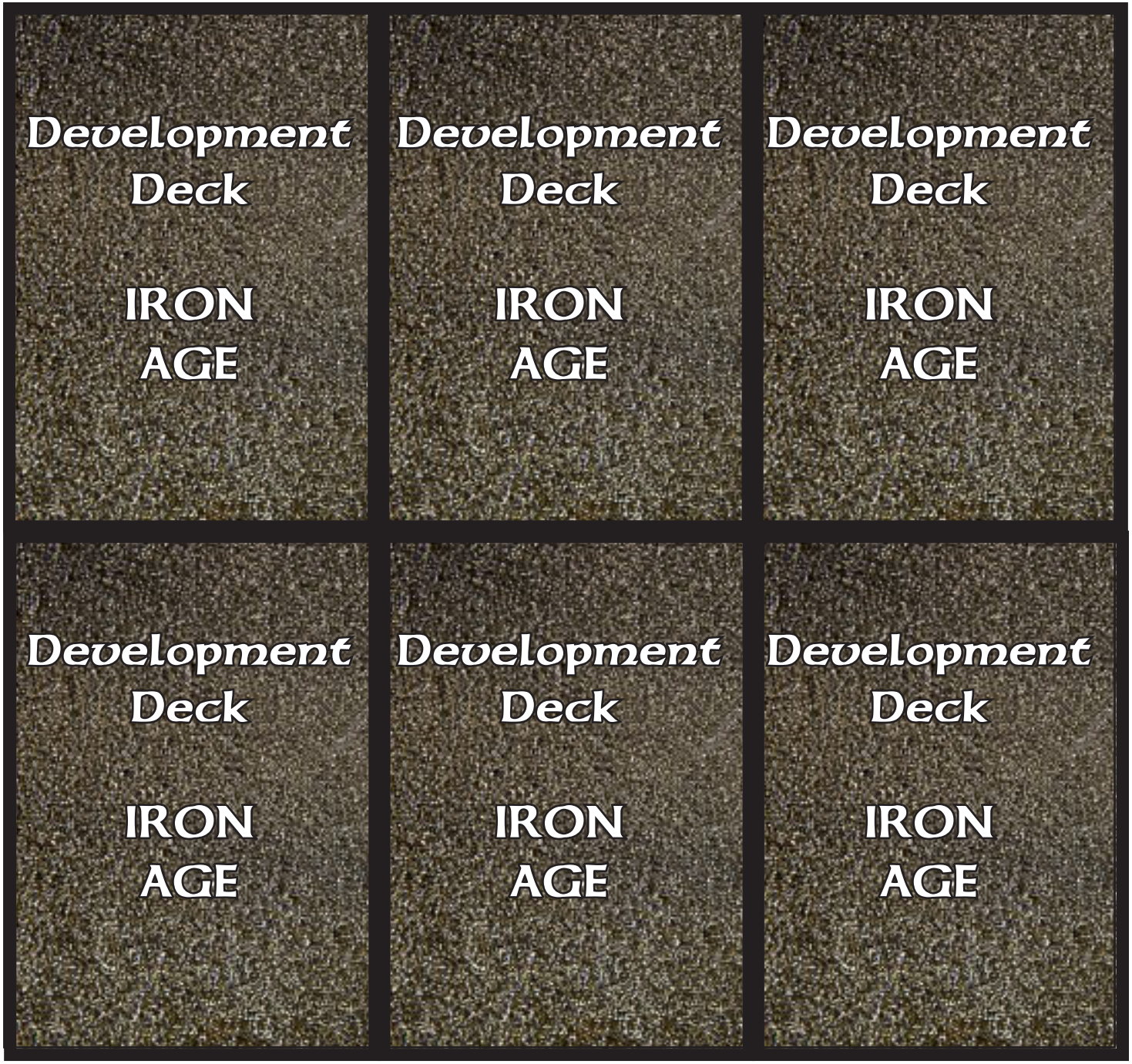
$10

3 /

Improvement (I)

INDUSTRY

$5


Development Deck
IRON AGE
Development Deck
IRON AGE
Development Deck
IRON AGE
Development Deck
IRON AGE
Development Deck
IRON AGE
Development Deck
IRON AGE

Turn Track

I	II	III	IV	V	VI
Stone Age			Bronze Age		Iron Age

Turn Order

1	2	3	4	5	6

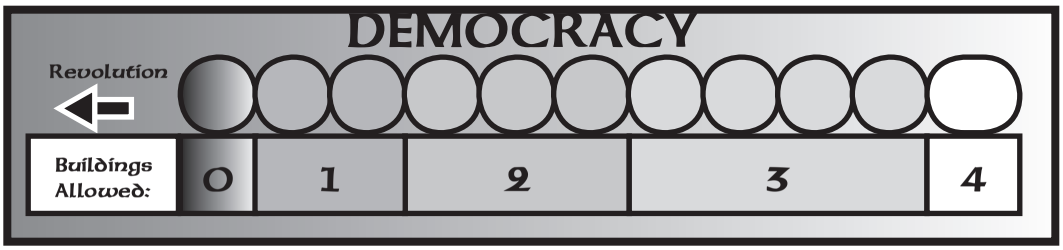
Status

HAPPY	SAFE
START	START

UNHAPPY	BARBARIANS

Turn
Africa
Egypt
Babylon
Assyria
Thrace
Illyria

Africa
Egypt
Babylon
Assyria
Thrace
Illyria



Ability: Give Opponent

Take:

Doubles:

Ability:

Take:

Ability:

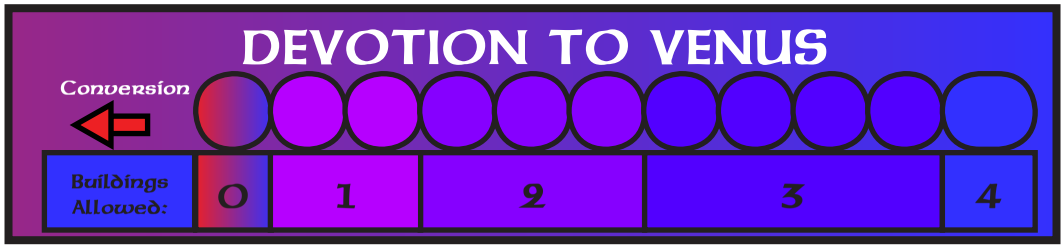
Take:

Ability:

Take:

Ability:

Take:



Ability:

Take:

Doubles:

Take:

Ability:

Take:

Ability:

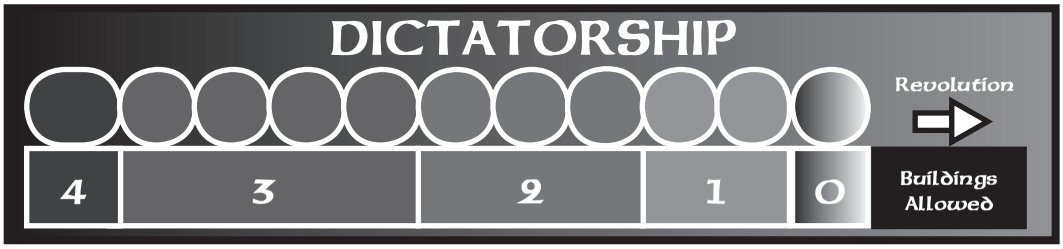
Take: 3

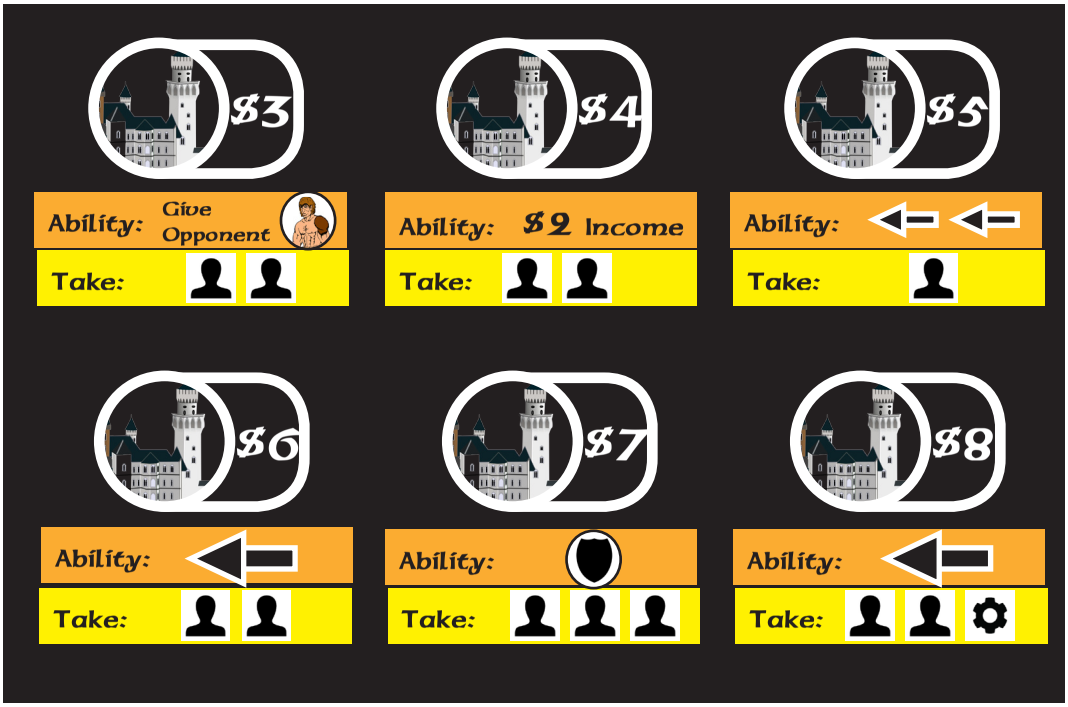
Ability:

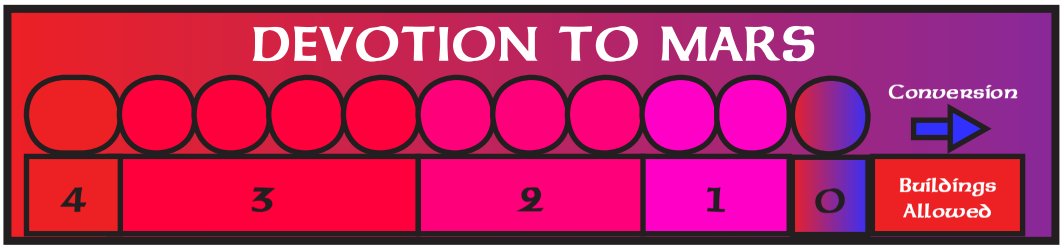
Take:

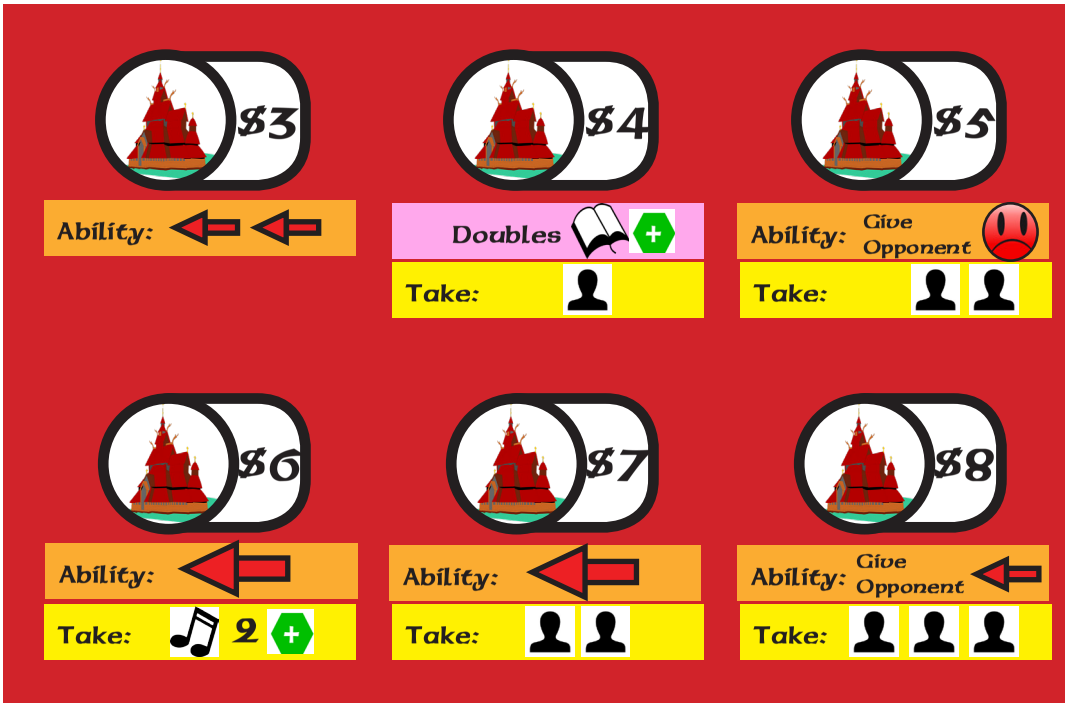
Ability:

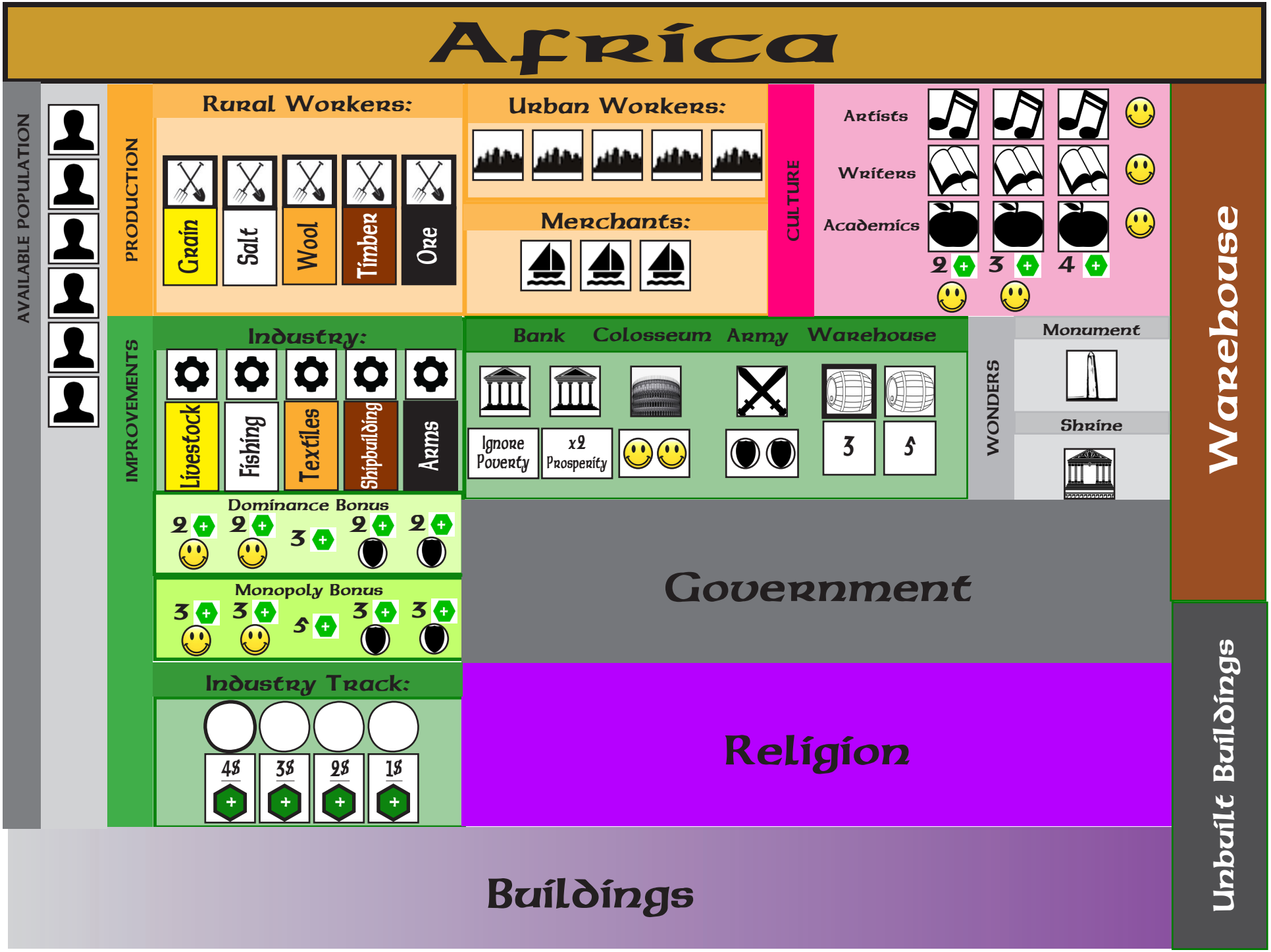
Take:


DICTATORSHIP
Revolution
4
3
2
1
0
Buildings Allowed


$3
Ability: Give Opponent
Take:
$4
Ability: $2 Income
Take:
$5
Ability:
Take:
$6
Ability:
Take:
$7
Ability:
Take:
$8
Ability:
Take:


DEVOTION TO MARS
Conversion
4
3
2
1
0
Buildings Allowed


$3
Ability:
$4
Doubles
Take:
$5
Ability: Give Opponent
Take:
$6
Ability:
Take: 2
$7
Ability:
Take:
$8
Ability: Give Opponent
Take:


Africa
AVAILABLE POPULATION
PRODUCTION
Rural Workers:
Grain
Salt
Wool
Timber
Ore
Urban Workers:
Merchants:
CULTURE
Artists
Writers
Academics
2
3
4
Warehouse
IMPROVEMENTS
Industry:
Livestock
Fishing
Textiles
Shipbuilding
Arms
Bank
Colosseum
Army
Warehouse
Ignore Poverty
x2 Prosperity
3
5
WONDERS
Monument
Shrine
Dominance Bonus
2
2
3
2
2
Monopoly Bonus
3
3
5
3
3
Government
Industry Track:
4$
3$
2$
1$
Religion
Buildings
Unbuilt Buildings

Assyria

AVAILABLE POPULATION

PRODUCTION

Rural Workers:

Grain | Salt | Wool | Timber | Ore

Urban Workers:

Merchants:

CULTURE

Artists

Writers

Academics

2 3 4

IMPROVEMENTS

Industry:

Livestock | Fishing | Textiles | Shipbuilding | Arms

Bank Colosseum Army Warehouse

Ignore Poverty | x2 Prosperity | 3 | 5

WONDERS

Monument

Shrine

Dominance Bonus

2 2 3 2 2

Monopoly Bonus

3 3 5 3 3

Industry Track:

4$ 3$ 2$ 1$

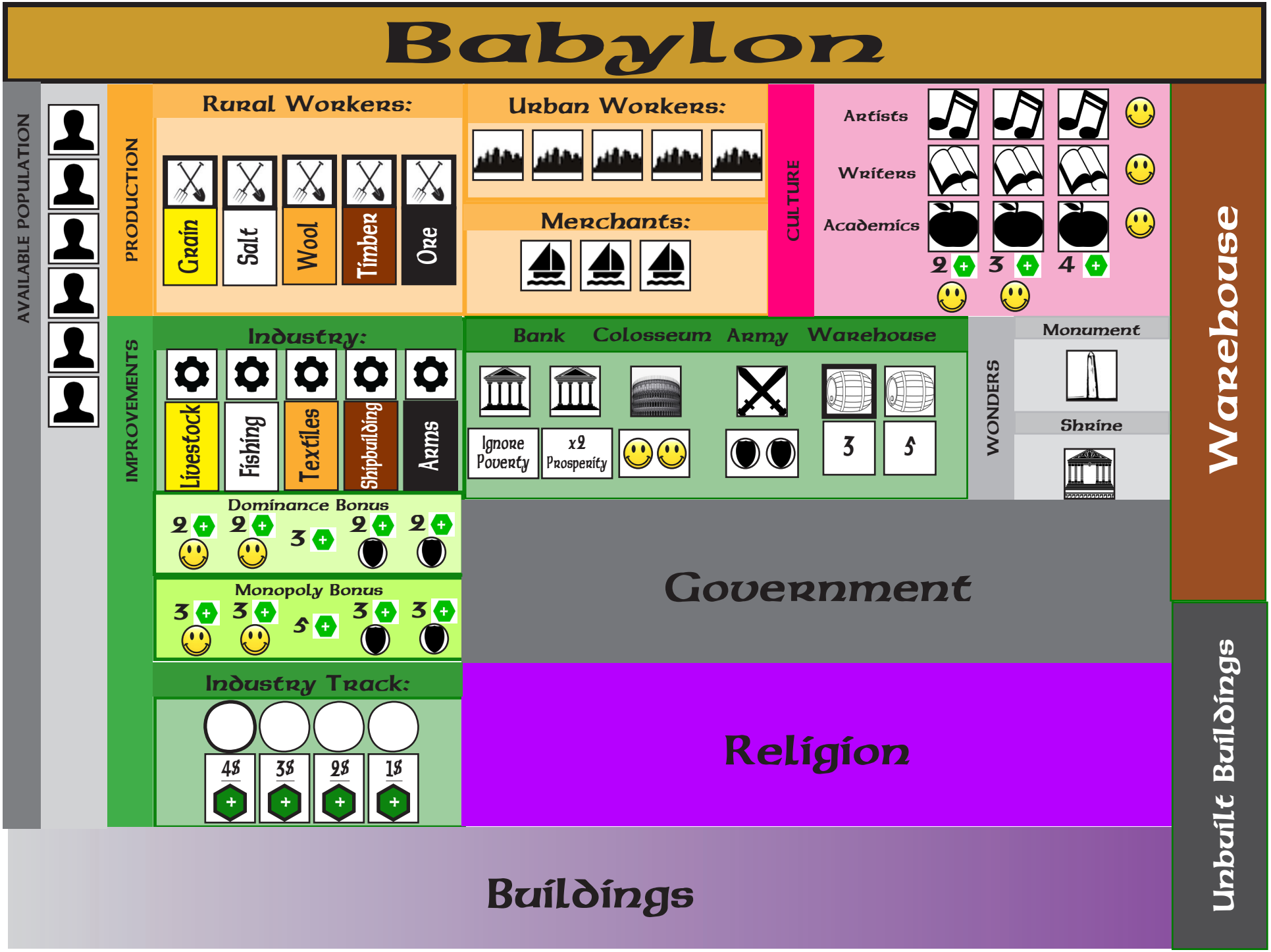
Warehouse

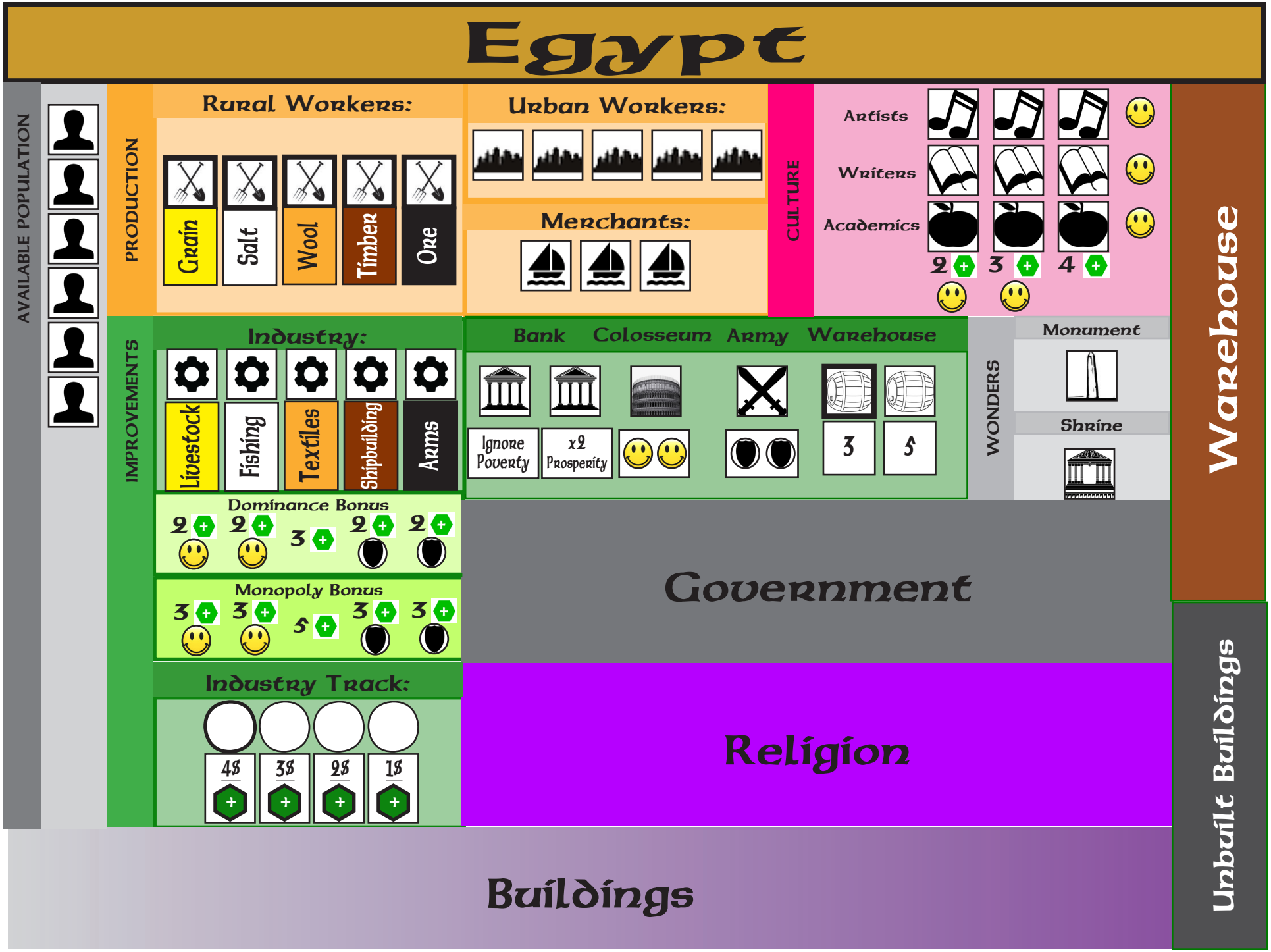
Government

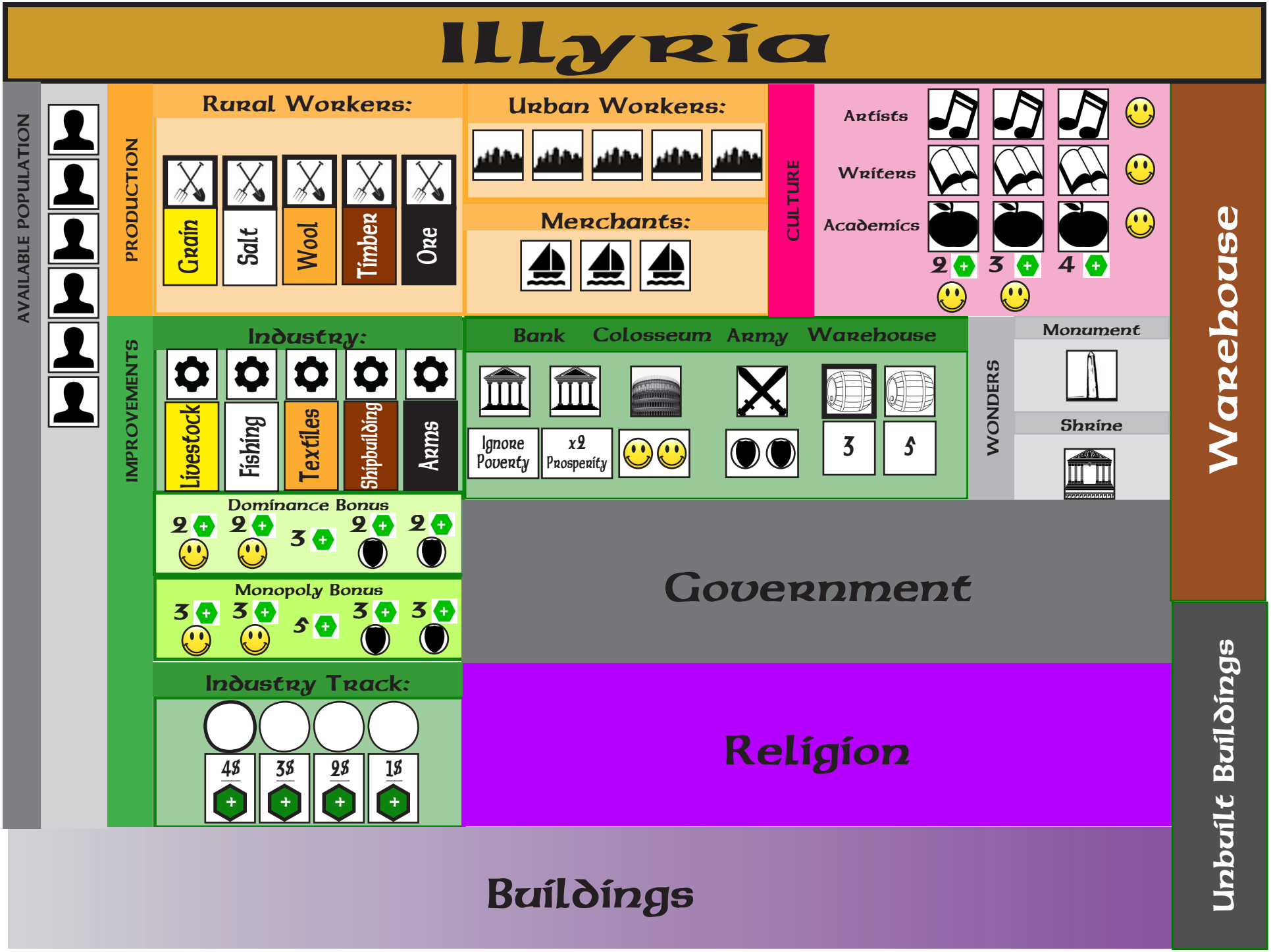
Religion

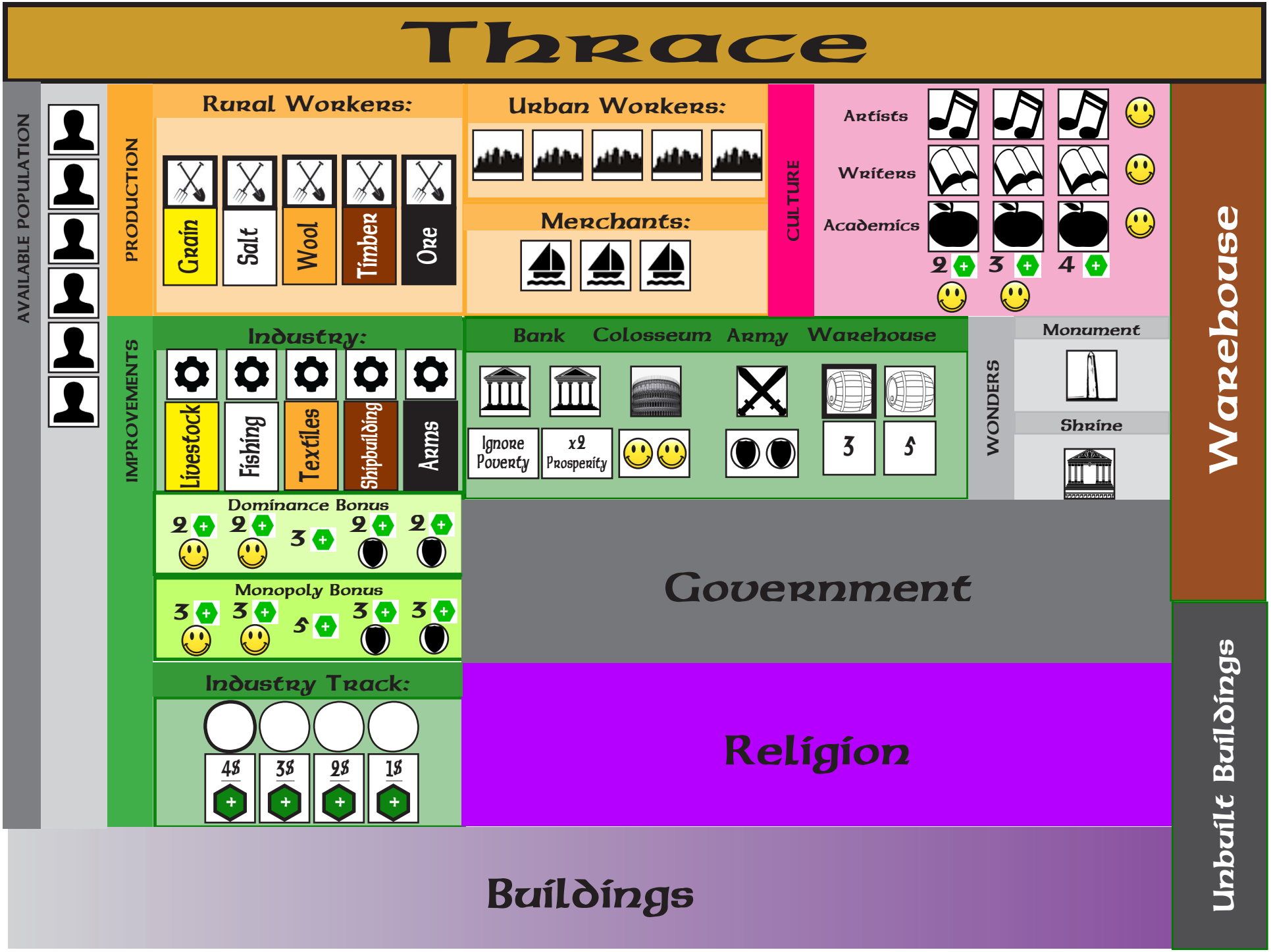
Buildings

Unbuilt Buildings


Babylon
AVAILABLE POPULATION
PRODUCTION
Rural Workers:
Grain
Salt
Wool
Timber
Ore
Urban Workers:
Merchants:
CULTURE
Artists
Writers
Academics
2
3
4
Warehouse
IMPROVEMENTS
Industry:
Livestock
Fishing
Textiles
Shipbuilding
Arms
Bank
Colosseum
Army
Warehouse
Ignore Poverty
x2 Prosperity
3
5
WONDERS
Monument
Shrine
Dominance Bonus
2
2
3
2
2
Monopoly Bonus
3
3
5
3
3
Government
Industry Track:
4$
3$
2$
1$
Religion
Buildings
Unbuilt Buildings


Egypt
AVAILABLE POPULATION
PRODUCTION
Rural Workers:
Grain
Salt
Wool
Timber
Ore
Urban Workers:
Merchants:
CULTURE
Artists
Writers
Academics
2
3
4
Warehouse
IMPROVEMENTS
Industry:
Livestock
Fishing
Textiles
Shipbuilding
Arms
Bank
Colosseum
Army
Warehouse
Ignore Poverty
x2 Prosperity
3
5
WONDERS
Monument
Shrine
Dominance Bonus
2
2
3
2
2
Monopoly Bonus
3
3
5
3
3
Government
Industry Track:
4$
3$
2$
1$
Religion
Buildings
Unbuilt Buildings


Illyria
Available Population
Production
Rural Workers:
Grain
Salt
Wool
Timber
Ore
Urban Workers:
Merchants:
Culture
Artists
Writers
Academics
2
3
4
Improvements
Industry:
Livestock
Fishing
Textiles
Shipbuilding
Arms
Bank
Colosseum
Army
Warehouse
Ignore Poverty
x2 Prosperity
3
5
Wonders
Monument
Shrine
Dominance Bonus
2
2
3
2
2
Monopoly Bonus
3
3
5
3
3
Industry Track:
4$
3$
2$
1$
Government
Religion
Buildings
Warehouse
Unbuilt Buildings


Thrace
AVAILABLE POPULATION
PRODUCTION
Rural Workers:
Grain
Salt
Wool
Timber
Ore
Urban Workers:
Merchants:
CULTURE
Artists
Writers
Academics
2
3
4
Warehouse
IMPROVEMENTS
Industry:
Livestock
Fishing
Textiles
Shipbuilding
Arms
Bank
Colosseum
Army
Warehouse
Ignore Poverty
x2 Prosperity
3
5
WONDERS
Monument
Shrine
Dominance Bonus
2
2
3
2
2
Monopoly Bonus
3
3
5
3
3
Government
Industry Track:
4$
3$
2$
1$
Religion
Buildings
Unbuilt Buildings